# On the Metric-based <br> Approximate Minimization of Markov Chains* 

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## Introduction

- Moore‘56, Hopcroft‘71: Minimization algorithm for DFA (partition refinement wrt Myhill-Nerode equiv.)
- Minimization via partition refinement:
- Kanellakis-Smolka'83: minimization of LTSs wrt Milner's strong bisimulation
- Baier'96: minimization of MCs wrt Larsen-Skou probabilistic bisimulation
- Alur et al.'92, Yannakakis-Lee'97: minimization of timed \& real-time transition systems.
- and many more...


## A fundamental problem

Jou-Smolka'90 observed that behavioral equivalences are not robust for systems with real-valued data

Probabilistic systems (labelled Markov Chains)


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## What distance on MCs?

( $\lambda$-discounted) Probabilistic Bisimilarity distance of Desharnais et al. -denoted $\mathrm{d}_{\lambda}$

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Theorem (Desharnais et. al 99)

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\mathrm{m} \sim \mathrm{n} \quad \text { iff } \quad \mathrm{d}_{\lambda}(\mathrm{m}, \mathrm{n})=0
$$

## What distance on MCs?

a.k.a. Kantorovich distance
( $\lambda$-discounted) Probabilistic Bisimilarity distance of Desharnais et al. -denoted $\mathrm{d}_{\lambda}$

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Theorem (Chen, van Breugel, Worrell 12) The probabilistic bisimilarity distance can be computed in polynomial time

## Relation with Model Checking

 Theorem (Chen, van Breugel, Worrell 12)For all $\phi \in \operatorname{LTL} \quad|\operatorname{Pr}(m \vDash \phi)-\operatorname{Pr}(n \vDash \phi)| \leq d_{1}(m, n)$

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...imagine that $|\mathrm{M}|>|\mathrm{N}|$, we can use N in place of M


## CBA: Example*


(*) With respect to the undiscounted probabilistic bisimilarity distance $d_{1}$

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## Practical

We proposed an EM-like method to obtain a sub-optimal approximants

## Talk Outline

^ Probabilistic bisimilarity distance

- fixed point characterization (Kantorovich oper.)
* Metric-based Optimal Approximate Minimization
- Closest Bounded Approximant (CBA) - bilinear characterization (+ complexity)
- Minimum Significant Approximant Bound (MSAB) - characterization (+ complexity)
- Expectation Maximization-like algorithm - 2 heuristics + experimental results


## Probabilistic bisimulation



It tries to match the behaviors "quantitatively"

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## Coupling

## Definition (W. Doeblin 36)

A coupling of a pair $(\mu, v)$ of probability distributions on $M$ is a distribution $\omega$ on $M \times M$ such that

- $\sum n \in M \omega(m, n)=\mu(m)$
(left marginal)
- $\sum m \in M \omega(m, n)=v(n)$
(right marginal).

One can think of a coupling as a measure-theoretic relation between probability distribution

## A quantitative generalization



# A quantitative generalization of probabilistic bisimilarity 

(Desharnais et al.'99 \& Worrell-van Breugel'00)

The $\lambda$-discounted probabilistic bisimilarity pseudometric is the smallest $d_{\lambda}: M \times M \rightarrow[0,1]$ such that

$$
d_{\lambda}(m, n)=\Gamma_{\lambda}\left(d_{\lambda}\right)= \begin{cases}1 & \text { if } \ell(m) \neq \ell(n) \\ \lambda K\left(d_{\lambda}\right)(\tau(m), T(n)) & \text { otherwise }\end{cases}
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Kantorovich distance

$$
K(d)(\mu, v)=\min _{\omega \in \Omega(\mu, v)} \sum_{u, v \in M} \omega(u, v) d(u, v)
$$

## Talk Outline

* Probabilistic bisimilarity distance
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^ Metric-based Optimal Approximate Minimization
- Closest Bounded Approximant (CBA) - bilinear characterization + complexity
- Minimum Significant Approximant Bound (MSAB) - complexity (+ characterization)
- Expectation Maximization-like algorithm - 2 heuristics + experimental results


## The CBA- $\lambda$ problem

CBA wrt d ${ }_{\lambda}$
Instance: An MC M, and $k \in \mathbb{N}$
Output: An MC N $\tilde{N}$, with at most $k$ states minimizing $d_{\lambda}\left(\mathrm{m}_{0}, \tilde{n}_{0}\right)$


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## CBA- $\lambda$ as a Bilinear Program

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$$
\begin{array}{lll}
\text { mimimize } & d_{m_{0}, n_{0}} & \\
\text { such that } & d_{m, n}=1 & \ell(m) \neq \alpha(n) \\
& \lambda \sum_{(u, v) \in M \times N} c_{u, v}^{m, n} \cdot d_{u, v} \leq d_{m, n} & \ell(m)=\alpha(n) \\
& \sum_{v \in N} c_{u, v}^{m, n}=\tau(m)(u) & m, u \in M, n \in N \\
& \sum_{u \in M} c_{u, v}^{m, n}=\theta_{n, v} & m \in M, n, v \in N \\
c_{u, v}^{m, n} \geq 0 & m, u \in M, n, v \in N
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## CBA- $\lambda$ as a Bilinear Program

 Lemma (Meaningful labels)For any $N \in M C(k)$, there exists $N^{\prime} \in M C(k)$ with labels taken from $M$, such that $d_{\lambda}(M, N) \geq d_{\lambda}\left(M, N^{\prime}\right)$

## CBA- $\lambda$ as a Bilinear Program

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such that $\lambda \sum_{(u, v) \in M \times N} c_{u, v}^{m, n} \cdot d_{u, v} \leq d_{m, n}$

$$
\begin{aligned}
& 1-\alpha_{n, l} \leq d_{m, n} \leq 1 \\
& \alpha_{n, l} \cdot \alpha_{n, l^{\prime}}=0 \\
& \sum_{l \in L(\mathcal{M})} \alpha_{n, l}=1 \\
& \sum_{v \in N} c_{u, v}^{m, n}=\tau(m)(u) \\
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& c_{u, v}^{m, n} \geq 0
\end{aligned}
$$

$$
\begin{aligned}
& m \in M, n \in N \\
& n \in N, l \in L(\mathcal{M}), \ell(m) \neq l \\
& n \in N, l, l^{\prime} \in L(\mathcal{M}), l \neq l^{\prime} \\
& n \in N \\
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c_{u, v}^{m, n} \geq 0 \quad m, u \in M, n, v \in N
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## CBA $-\lambda$ as a Bilinear Program

this characterization has two main consequences...

1. CBA- $\lambda$ admits always a solution
(finite intersection of closed subsets)
2. CBA- $\lambda$ can be approximated up to any precision

## Complexity of CBA- $\lambda$

actually, its decision variant!

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## Complexity Upper-bound

## $B A-\lambda$ is in PSPACE

Proof sketch: we can encode the question $\langle M, k, \varepsilon\rangle \in B A-\lambda$ to that of checking the feasibility of a set of bilinear inequalities. This can be encoded as a decision problem for the existential theory of the reals, thus it can be solved in PSPACE [Canny-STOC88].

## Complexity of CBA- $\lambda$

actually, its decision variant!

## Complexity Upper-bound

 $B A-\lambda$ is in PSPACEComplexity lower-bound $B A-\lambda$ is NP-hard

Proof idea: we provide a reduction from VERTEX COVER. (see the appendix for a sketch of the reduction)

## Complexity of CBA- $\lambda$

actually, its decision variant!
Complexity Upper-bound
$B A-\lambda$ is in PSPACE

Complexity lower-bound
$B A-\lambda$ is NP-hard
unlikely to solve CBA as simple linear program

## The MSAB- $\lambda$ problem

The MSAB wrt $\mathrm{d}_{\lambda}$
Instance: An MC M
Output: The smallest $k$ such that $\mathrm{d}_{\lambda}\left(\mathrm{m}_{0}, \mathrm{n}_{0}\right)<1$, for some $\mathrm{N} \in \mathrm{MC}(\mathrm{k})$


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For $\lambda<1$, the MSAB- $\boldsymbol{\lambda}$ problem is trivial, because the solution is always $\mathrm{k}=1$

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For $\lambda=1$, the same problem is surprisingly difficult...

## Complexity of MSAB-1

 actually, its decision variant!
## Theorem <br> SBA-1 is NP-complete

Proof idea: we provide a reduction from VERTEX COVER. (see the appendix for a sketch of the reduction)

## Towards an Algorithm...

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- The CBA can be solved as a bilinear program. Theoretically nice, but practically unfeasible! (our implementation in PENBMI can handle MCs with at most 5 states...)


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- The CBA can be solved as a bilinear program. Theoretically nice, but practically unfeasible! (our implementation in PENBMI can handle MCs with at most 5 states...)
- We are happy with sub-optimal solutions if they can be obtained by a practical algorithm.


## EM-like Algorithm



- Given the MC M and an initial approximant No
- it produces a sequence $\mathrm{N}_{0}, \ldots, \mathrm{~N}_{\mathrm{h}}$ of approximants having strictly decreasing distance from M
- $N_{h}$ may be a sub-optimal solution of CBA- $\lambda$


## EM-like Algorithm

```
Algorithm 1
Input: \(\mathcal{M}=(M, \tau, \ell), \mathcal{N}_{0}=\left(N, \theta_{0}, \alpha\right)\), and \(h \in \mathbb{N}\).
    1. \(i \leftarrow 0\)
    2. repeat
    3. \(\quad i \leftarrow i+1\)
    4. compute \(\mathcal{C} \in \Omega\left(\mathcal{M}, \mathcal{N}_{i-1}\right)\) such that \(\delta_{\lambda}\left(\mathcal{M}, \mathcal{N}_{i-1}\right)=\gamma_{\lambda}^{\mathcal{C}}\left(\mathcal{M}, \mathcal{N}_{i-1}\right)\)
    5. \(\quad \theta_{i} \leftarrow \operatorname{UpdateTransition}\left(\theta_{i-1}, \mathcal{C}\right)\)
    6. \(\quad \mathcal{N}_{i} \leftarrow\left(N, \theta_{i}, \alpha\right)\)
    7. until \(\delta_{\lambda}\left(\mathcal{M}, \mathcal{N}_{i}\right)>\delta_{\lambda}\left(\mathcal{M}, \mathcal{N}_{i-1}\right)\) or \(i \geq h\)
    8. return \(\mathcal{N}_{i-1}\)
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```


## Intuitive Idea

UpdateTransition assigns greater probability to transitions that are most representative of the behavior of $M$

## Two update heuristics

- Averaged Marginal (AM): given $N_{k}$ we construct $N_{k+1}$ by averaging the marginal of certain "coupling variables" obtained by optimizing the number of occurrences of the edges that are most likely to be seen in $M$.
- Averaged Expectations (AE): similar to the above, but now the $\mathrm{N}_{\mathrm{k}+1}$ looks only the expectation of the number of occurrences of the edges likely to be found in M .


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UpdateTransition in polynomial time for both heuristics!

| Case | $\|M\|$ | $k$ | $\lambda=1$ |  |  |  | $\lambda=0.8$ |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | $\delta_{\lambda}$-init | $\delta_{\lambda}$-final | $\#$ | time | $\delta_{\lambda}$-init | $\delta_{\lambda}$-final | $\#$ | time |
| IPv4 | 23 |  | 0.775 | 0.054 | 3 | 4.8 | 0.576 | 0.025 | 3 | 4.8 |
|  | 53 | 5 | 0.856 | 0.062 | 3 | 25.7 | 0.667 | 0.029 | 3 | 25.9 |
|  | 53 | 5 | 0.923 | 0.067 | 3 | 116.3 | 0.734 | 0.035 | 3 | 116.5 |
|  | 103 | 6 | 0.757 | 0.030 | 3 | 39.4 | 0.544 | 0.011 | 3 | 39.4 |
|  | 203 | 6 | - | 0.032 | 3 | 183.7 | 0.624 | 0.017 | 3 | 182.7 |
|  | 23 | 5 | 0.775 | - | - | TO | - | - | - | TO |
| IPv4 | 53 | 5 | 0.856 | 0.110 | 2 | 14.2 | 0.667 | 0.049 | 3 | 21.8 |
|  | 103 | 5 | 0.923 | 0.110 | 2 | 67.1 | 0.734 | 0.049 | 3 | 100.4 |
|  | 53 | 6 | 0.757 | 0.072 | 2 | 21.8 | 0.544 | 0.019 | 3 | 33.0 |
|  | 103 | 6 | 0.837 | 0.072 | 2 | 105.9 | 0.624 | 0.019 | 3 | 159.5 |
|  | 203 | 6 | - | - | - | TO | - | - | - | TO |
|  | 39 | 7 | 0.565 | 0.466 | 14 | 259.3 | 0.432 | 0.323 | 14 | 252.8 |
|  | 49 | 7 | 0.568 | 0.460 | 14 | 453.7 | 0.433 | 0.322 | 14 | 420.5 |
|  | 59 | 8 | 0.646 | - | - | TO | 0.423 | - | - | TO |
|  | 39 | 7 | 0.565 | 0.435 | 11 | 156.6 | 0.432 | 0.321 | 2 | 28.6 |
|  | 49 | 7 | 0.568 | 0.434 | 10 | 247.7 | 0.433 | 0.316 | 2 | 46.2 |
|  | 59 | 8 | 0.646 | 0.435 | 10 | 588.9 | 0.423 | 0.309 | 2 | 115.7 |

Table 1. Comparison of the performance of EM algorithm on the IPv4 zeroconf protocol and the classic Drunkard's Walk w.r.t. the heuristics AM and AE.

## Future Work

- Conjecture 1: (with Nathanaël Fijalkow) Is BA-1 is SUM-OF-SQUARE-ROOTS-hard
- Conjecture 2: (by Borja Balle) for $\lambda<1, \mathrm{BA}-\lambda$ is in NP (hence NP-complete!)
- Real/better EM-heuristics?
- What about different models/distances?


## Thank you

for your attention

## Appendix

## $B A-\lambda$ is NP-hard


$\langle G, h\rangle \in V E R T E X$ COVER iff $\left\langle M_{G}, m+h+2, \lambda^{2} / 2 m^{2}\right\rangle \in B A-\lambda$

## Characterization of SBA-1

Assume M be maximally collapsed. Then,
$\langle M, k\rangle \in$ SBA- $1 \quad$ iff $G(M)=$
and $\quad h+|C| \leq k$
number of labels
in $m_{0} \ldots m_{n-1}$

## Characterization of SBA-1

Assume M be maximally collapsed. Then,
$\langle\mathrm{M}, \mathrm{k}\rangle \in \mathrm{SBA}-1$

and $\quad h+|C| \leq k$ number of labels in $m_{0} \ldots m_{n-1}$

Proof sketch: compute with Tarjan's algorithm all the SCCs of $\mathcal{G}(M)$. Then non deterministically choose a BSCC and a path to it. In polytime we can count the number of labels in the path and the size of the BSCC.

## SBA- 1 is NP-hard



Proof sketch: by reduction to VERTEX COVER:
$\langle G, h\rangle \in V E R T E X$ COVER iff $\left\langle M_{G}, h+m+1\right\rangle \in S B A-1$

## SBA- 1 is NP-hard



Proof sketch: by reduction to VERTEX COVER:
$\langle G, h\rangle \in V E R T E X$ COVER iff $\left\langle M_{G}, h+m+1\right\rangle \in S B A-1$

# EM-like algorithm (experimental results) 

## IPv4 Zero Conf Protocol Averaged Marginal (AM)

Input model


## IPv4 Zero Conf Protocol

Averaged Marginal (AM)

Input model


## IPv4 Zero Conf Protocol

 Averaged Marginal (AM)Input model


$\mathrm{d}_{0.9}\left(\mathrm{M}, \mathrm{N}_{1}\right) \approx 0.043$

## IPv4 Zero Conf Protocol

Averaged Marginal (AM)

Input model



## IPv4 Zero Conf Protocol

Averaged Expectations (AE)

Input model


## IPv4 Zero Conf Protocol

## Averaged Expectations (AE)

Input model


## IPv4 Zero Conf Protocol

Averaged Expectations (AE)

Input model


## Drunkard's Walk Averaged Marginal (AM)

Input model

$$
1.3<0.1-4=0.9 \rightarrow 4=0.9 \rightarrow 4=0.9 \rightarrow 0.9
$$

## Drunkard's Walk Averaged Marginal (AM)

Input model

$$
\text { 1. (3) } 40.1 \text { (4) }
$$

## Drunkard's Walk Averaged Marginal (AM)

Input model



## Drunkard's Walk Averaged Marginal (AM)

Input model



## Drunkard's Walk Averaged Expectations (AE)

Input model

## Drunkard's Walk Averaged Expectations (AE)

Input model


## Drunkard's Walk Averaged Expectations (AE)

Input model




## Drunkard's Walk Averaged Expectations (AE)

## Input model






