

From Qualitative to Quantitative Dominance Pruning for Optimal Planning

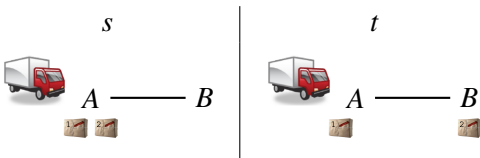
Álvaro Torralba
Saarland University

HSDIP Workshop
June 20, 2017

Outline

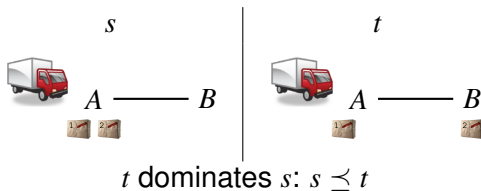
- 1 Qualitative Dominance
- 2 From Qualitative to Quantitative Dominance
- 3 Finding Dominance
- 4 Action Selection Pruning
- 5 Experiments
- 6 Conclusions

Dominance



Compare states: Which one is better?

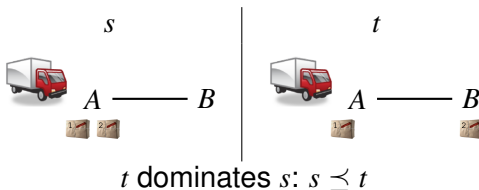
Dominance



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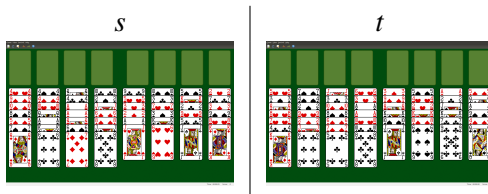
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Dominance

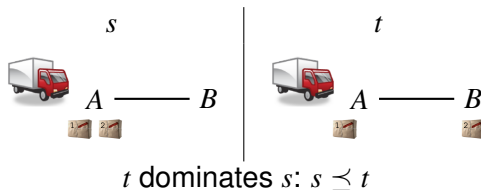


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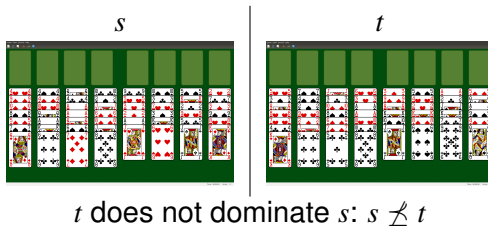


Dominance



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Qualitative Dominance

Does t dominate s ? → Yes/No answer

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Dominance Relation

If $s \preceq t$, then $h^*(s) \geq h^*(t)$: t is at least as good as s

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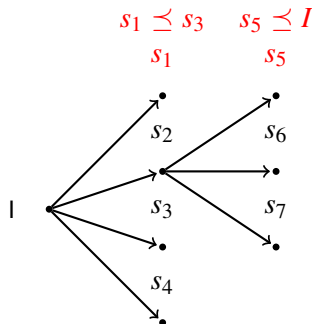
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If $s \preceq t$, then $h^*(s) \geq h^*(t)$: t is at least as good as s

Prune n_s if there **exists** n_t s.t.

$$g(n_t) \leq g(n_s) \text{ and } s \preceq t$$

- Open or closed list



Qualitative Dominance

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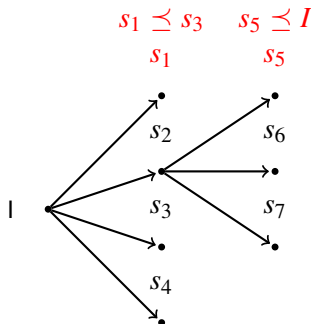
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- Open or closed list
- Closed list
- Parent → Never unload a package in any location other than its destination!



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Quantitative Dominance

By how much t dominates s ? \rightarrow function $\mathcal{D} : S \times S \rightarrow \mathbb{R} \cup \{-\infty\}$

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$$\mathcal{D}(s, t) = \begin{cases} C & t \text{ is strictly closer to the goal than } s \text{ (by at least } C) \\ 0 & t \text{ is at least as close as } s \\ -C & t \text{ is at most } C \text{ units of cost farther than } s \\ -\infty & \text{we know nothing} \end{cases}$$

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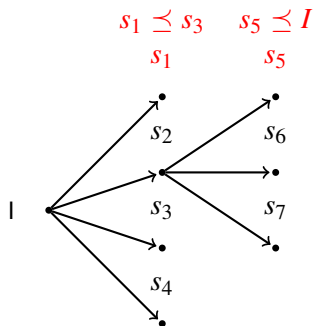
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\rightarrow Qualitative dominance is a special case if we use only 0 or $-\infty$

Leveraging Quantitative Dominance

Qualitative
Quantitative

Prune n_s if there exists n_t s.t.
 $g(n_t) \leq g(n_s)$ and $s \preceq t$



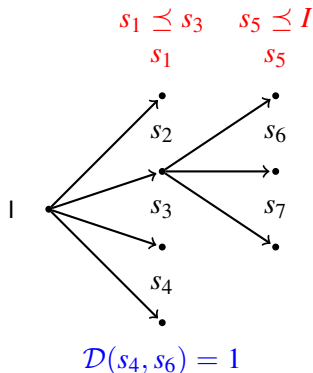
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Leveraging Quantitative Dominance

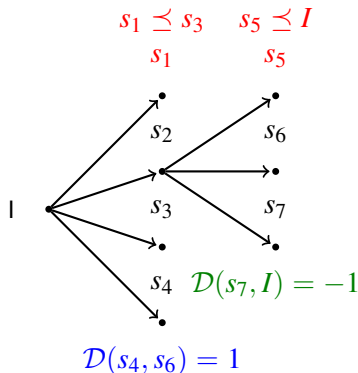
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$$\mathcal{D}(s, t) + g(n_s) - g(n_t) > 0 \text{ if } \mathcal{D}(s, t) < 0$$



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Compositional Approach

Consider a partition of the problem: $\Theta_1, \dots, \Theta_k$

$\{\preceq_1, \dots, \preceq_k\}$ is a **label-dominance simulation** if, whenever $s \preceq_i t$:

- Goal-respecting: $s \in S_i^G$ implies that $t \in S_i^G$
- For all $s \xrightarrow{l} s'$ in Θ_i , there exists $t \xrightarrow{l'} t'$ in Θ_i s.t.:
 - 1 $s' \preceq_i t'$,
 - 2 $c(l') \leq c(l)$, and
 - 3 l' dominates l elsewhere

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: Identity

$\rightarrow s \preceq t$ iff $\forall i \in [1, k] s_i \preceq_i t_i$

Quantifying Label-Dominance Simulation

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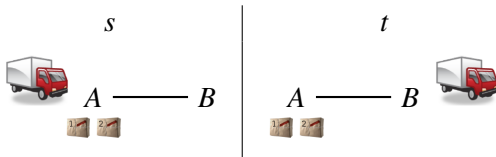
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$\{\mathcal{D}_1, \dots, \mathcal{D}_k\}$ is a **quantitative LD simulation** for $\{\Theta_1, \dots, \Theta_k\}$ if:

$$\mathcal{D}_i(s, t) \leq \min_{s \xrightarrow{l} s'} \max_{t \xrightarrow{l'} t'} \mathcal{D}_i(s', t') + c(l) - c(l') + \sum_{j \neq i} \mathcal{D}_j^L(l, l')$$

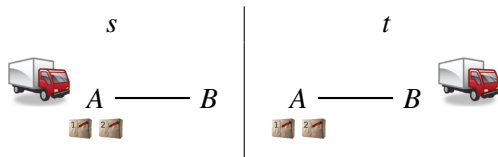
$$\mathcal{D}(s, t) = \sum_{i \in [1, k]} \mathcal{D}_i(s_i, t_i)$$

Discovering negative dominance



We can always drive between s and t : $\mathcal{D}(t, s) = \mathcal{D}(s, t) = -1$


Discovering negative dominance




We can always drive between s and t : $\mathcal{D}(t, s) = \mathcal{D}(s, t) = -1$

τ -label: no preconditions or negative side effects elsewhere

$s \xrightarrow{l} s'$ can be simulated by a path $t \xrightarrow{\tau}^* u \xrightarrow{l'} u' \xrightarrow{\tau}^* t'$

 : $\mathcal{D}_P(A, T) = \mathcal{D}_P(T, B) = +1$

 : $\mathcal{D}_T(A, B) = \mathcal{D}_T(B, A) = -1$

Outline

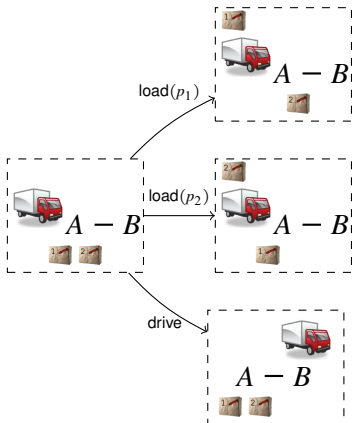
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Action Selection Pruning

If $s \xrightarrow{a} s'$ and $\mathcal{D}(s, s') \geq c(a)$ then a starts an optimal plan from s .

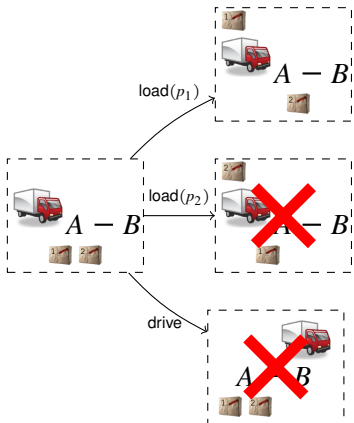
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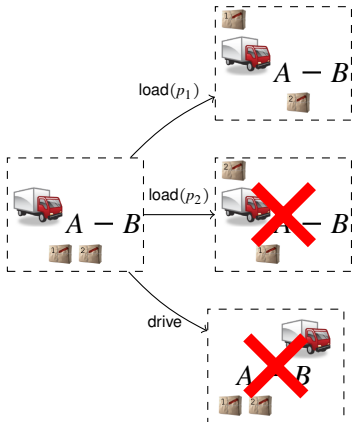
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- Prune every other successor
- Reduce branching factor to 1!

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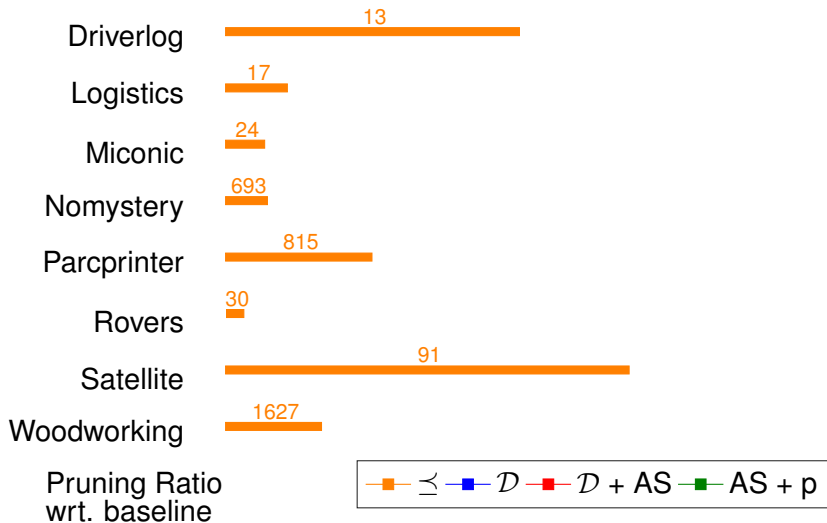


- Prune every other successor
 - Reduce branching factor to 1!
 - In our example. If possible:
 - load a package
 - unload a package in its destination
- Branch only over drive actions!

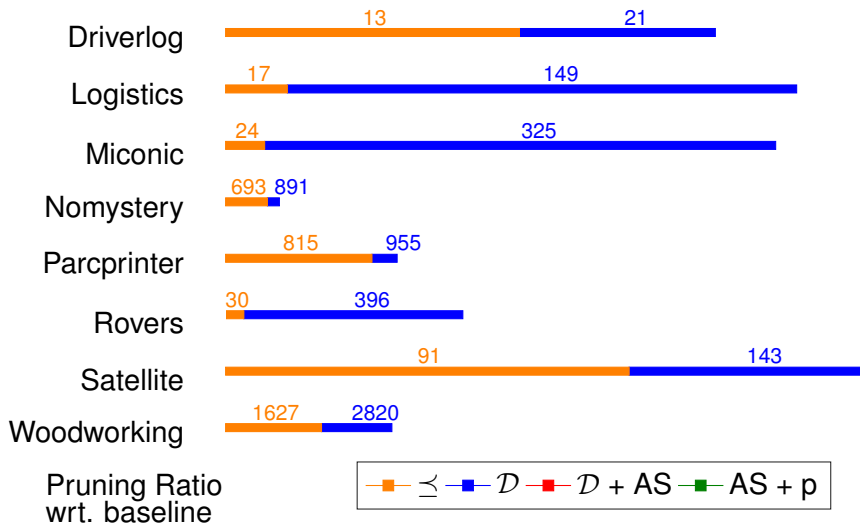
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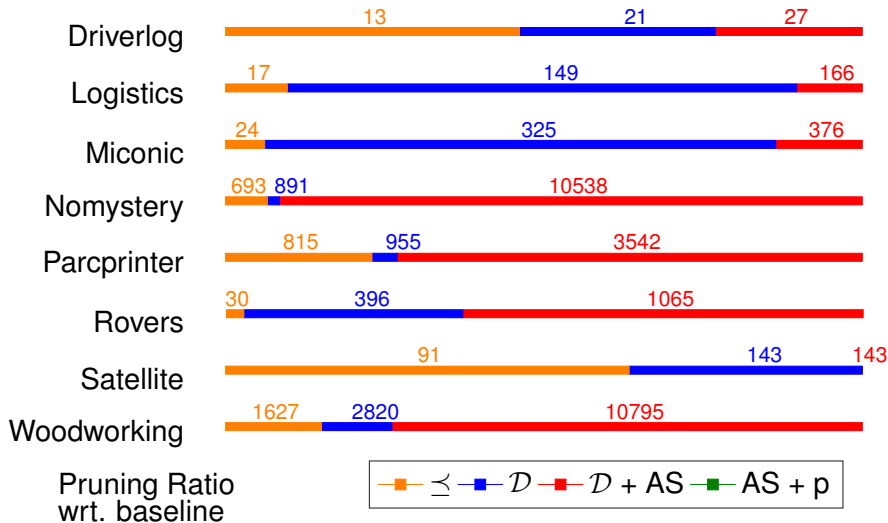
Dramatic Pruning Power in Blind Search!



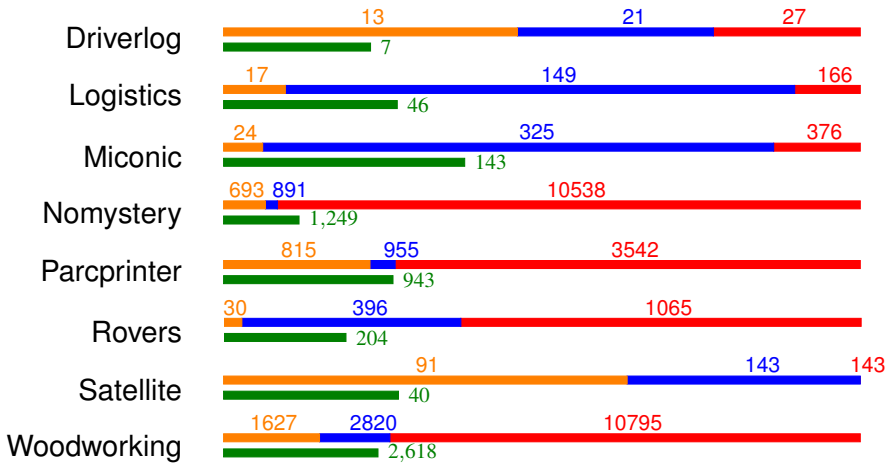
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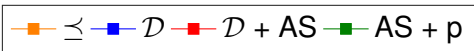
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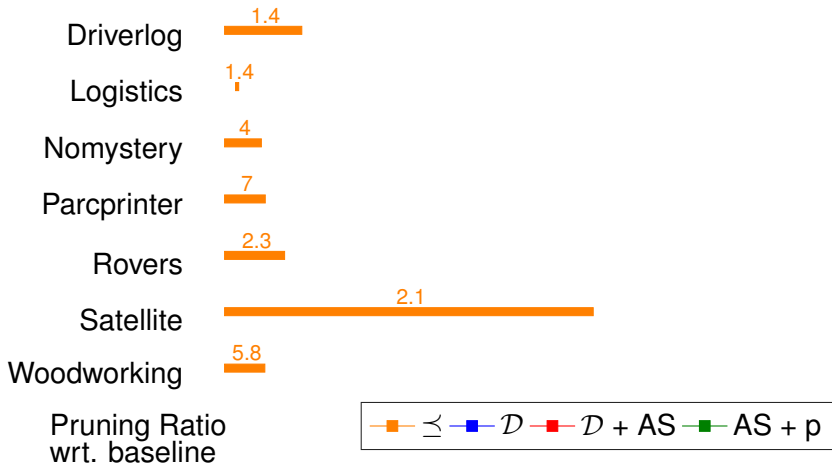
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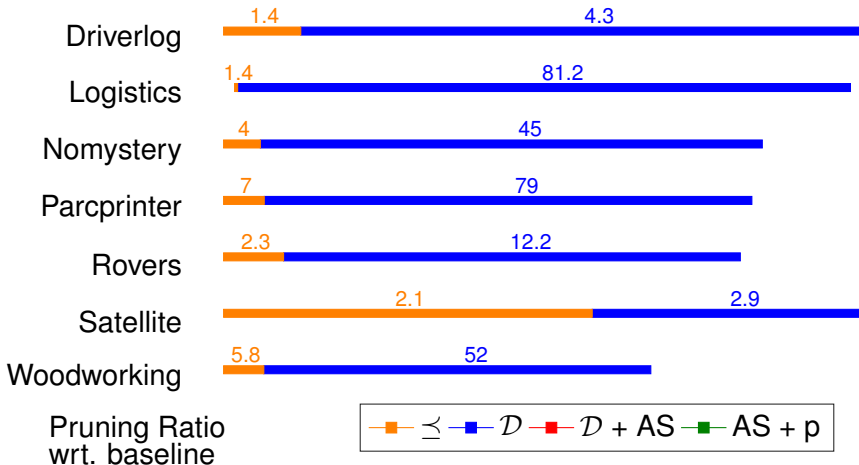
Pruning Ratio
wrt. baseline



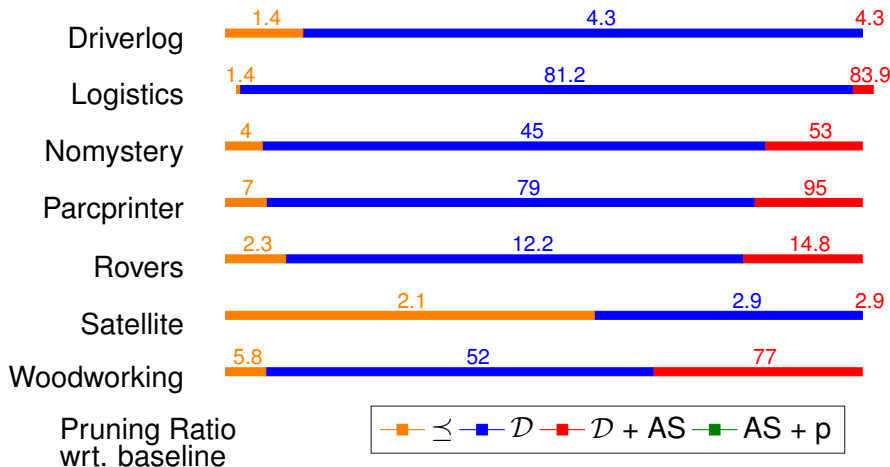
Great Pruning Power in LM-Cut!



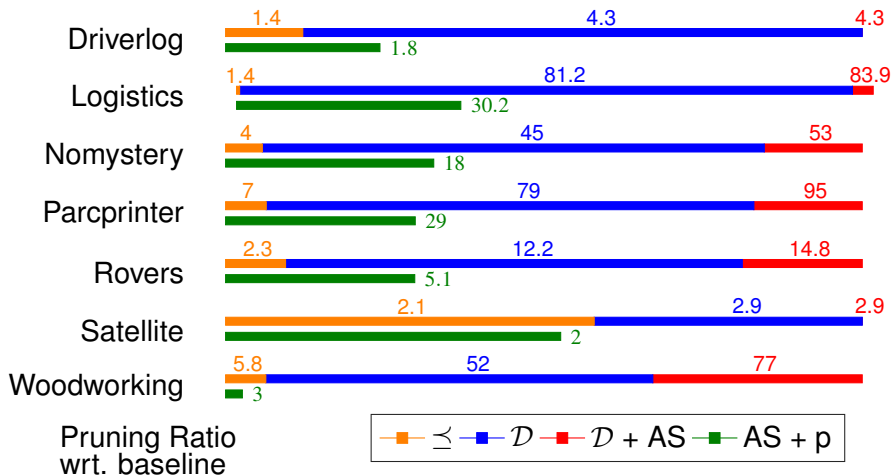
Great Pruning Power in LM-Cut!



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Great Pruning Power in LM-Cut!



Coverage

		Blind				LM-cut			
		<i>B</i>	\preceq	AS + p	POR	<i>B</i>	\preceq	AS + p	POR
Driverlog	20	7	9	10	7	13	13	13	13
Floortile	40	2	11	16	2	13	16	16	13
Logistics	63	12	21	27	12	26	26	33	27
Miconic	150	55	60	77	50	141	141	142	141
Nomystery	20	8	16	20	8	14	20	20	14
Openstacks	100	49	51	55	50	47	51	52	49
Parcprinter	50	16	32	44	50	31	35	48	50
Pathwaysnoneg	30	4	4	5	4	5	5	5	5
Rovers	40	6	8	8	7	7	9	10	10
Satellite	36	6	6	6	6	7	10	12	12
Sokoban	50	41	43	43	39	50	49	49	50
TPP	30	6	6	6	6	7	7	8	6
Trucksstrips	30	6	8	8	6	10	10	10	10
Visitall	40	12	13	12	12	15	16	15	15
Woodworking	50	11	30	38	24	29	48	50	46
Zenotravel	20	8	9	9	8	13	13	13	13
Total	1612	610	659	738	613	835	856	896	881

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Conclusions

- Quantitative Dominance:
 - Bound difference in goal distance between states
 - Useful for dominance and action selection pruning
 - Good results and even more potential to be unleashed!
- Future work:
 - New ways to discover (quantitative) dominance
 - More efficient ways to perform dominance pruning
 - New uses for dominance