

A Quick Tour on Statistical Model Checking

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12 novembre 2015

The Rare Event problem in SMC

Rare events (computing very small probabilities) are challenging

- Require a lot of samples (to see the event at least once)
- Relative error explodes

How to overcome the Rare Event problem in SMC?

- **Importance Sampling**: Tackle the problem by reasoning on the model
- **Importance Splitting**: Tackle the problem by reasoning on the property
We focus on the second one.

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Basics of Importance Splitting

Let A be a rare event and $(A_k)_{0 \leq k \leq n}$ be a sequence of nested events:

$$A_0 \supset A_1 \supset \dots \supset A_n = A$$

By Bayes formula,

$$\gamma \stackrel{\text{def}}{=} P(A) = P(A_0)P(A_1 \mid A_0)P(A_2 \mid A_1)\dots P(A_n \mid A_{n-1})$$

implying that every conditional probability is less rare:

$$\forall k, P(A_k \mid A_{k-1}) = \gamma_k \geq \gamma$$

Importance Splitting principles

- Write γ as a product of γ_k
 - ▶ How do you define conditional probabilities?
- Estimate separately each γ_k .
 - ▶ How do you estimate in practice these conditional probabilities?
- Importance Splitting estimator:

$$\tilde{\gamma} = \prod_{k=0}^n \hat{\gamma}_k$$

- ▶ What about the confidence interval?

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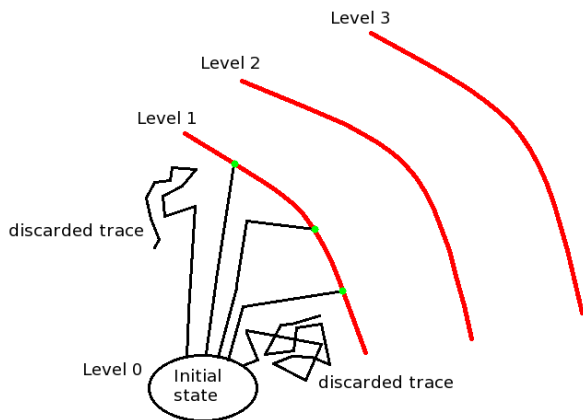
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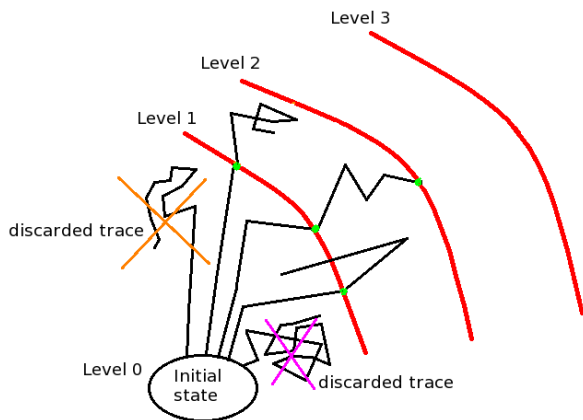
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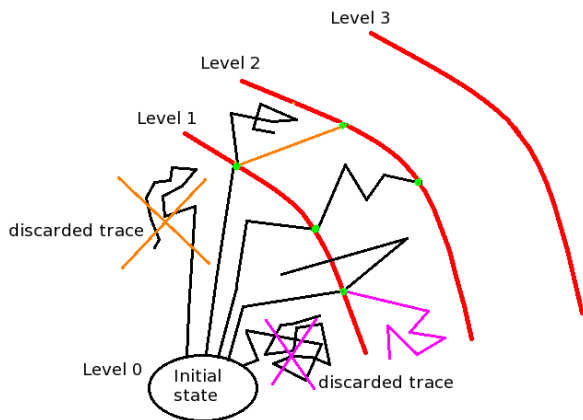
Example: Reaching Level 3 within T



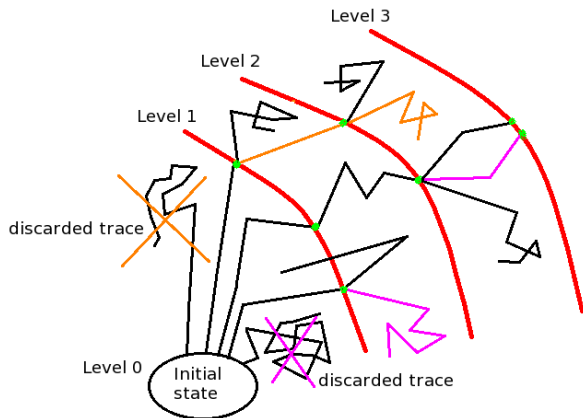
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$$P(\text{reaching Level 3}) = 3/5 * 2/5 * 2/5$$

Confidence Interval based on relative error

- $(1 - \alpha)$ CI based on relative variance σ^2 :

$$\left[\tilde{\gamma} \left(\frac{1}{1 + \frac{z_{\alpha} \sigma}{\sqrt{N}}} \right); \tilde{\gamma} \left(\frac{1}{1 - \frac{z_{\alpha} \sigma}{\sqrt{N}}} \right) \right] \text{ with } \sigma^2 \geq \sum_{k=1}^n \frac{1 - \gamma_k}{\gamma_k}$$

- σ^2 is minimize when all the γ_k have same probability.

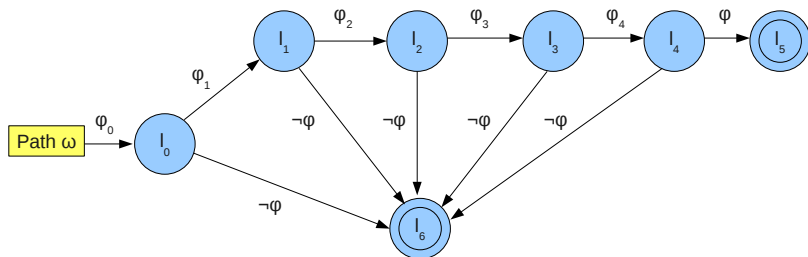
Importance Splitting in a Model Checking Context

Idea: given a rare property ϕ , define a set of levels based on a sequence of temporal properties such that:

$$(\phi_k)_{0 \leq k \leq n} : \phi_0 \Leftarrow \phi_1 \Leftarrow \dots \Leftarrow \phi_n = \phi$$

Thus,

$$\gamma = P(\omega \models \phi_0) \prod_{k=1}^n P(\omega \models \phi_k \mid \omega \models \phi_{k-1})$$



Formula decomposition

Simple decomposition:

$$\phi = \bigwedge_{j=1}^n \psi_j \longrightarrow \forall i \in \{1, \dots, n\}, \quad \phi_i = \bigwedge_{j=1}^i \psi_j$$

Natural decomposition. Given x a state variable,

$$\phi = (x \geq \tau) \longrightarrow \forall \tau_0 \leq \dots \leq \tau_n = \tau, \quad \phi_i = (x \geq \tau_i)$$

Temporal decomposition. Make use of propositions:

- $(\phi_n \Rightarrow \phi_{n-1}) \Longrightarrow (\Delta \phi_n \Rightarrow \Delta \phi_{n-1})$ with $\Delta \in \{\diamond^{\leq t}, \square^{\leq t}, \circ, \diamond^{\leq t} \square^{\leq s}\}$
- $(\phi_n \Rightarrow \phi_{n-1} \wedge \psi_m \Rightarrow \psi_{m-1}) \Longrightarrow (\phi_n \mathbf{U} \psi_m \Rightarrow \phi_{n-1} \mathbf{U} \psi_{m-1})$

Time decomposition

$$\phi = (\square^{\leq t} \psi) \longrightarrow \forall t_0 \leq \dots \leq t_n = t, \quad \phi_i = (\square^{\leq t_i} \psi)$$

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Dining Philosophers Problem

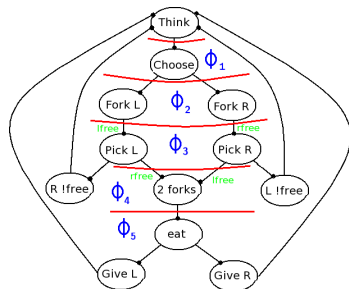


Figure : Automata modelling a philosopher

- property of interest:
 $\phi = \phi_5 = \mathbf{F}^{30} (\text{Phil } i \text{ eat})$
- $\phi_4 = \mathbf{F}^{30} (\text{Phil } i \text{ picks 2 forks})$
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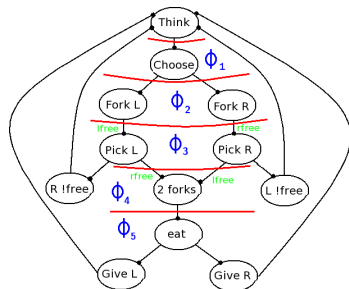
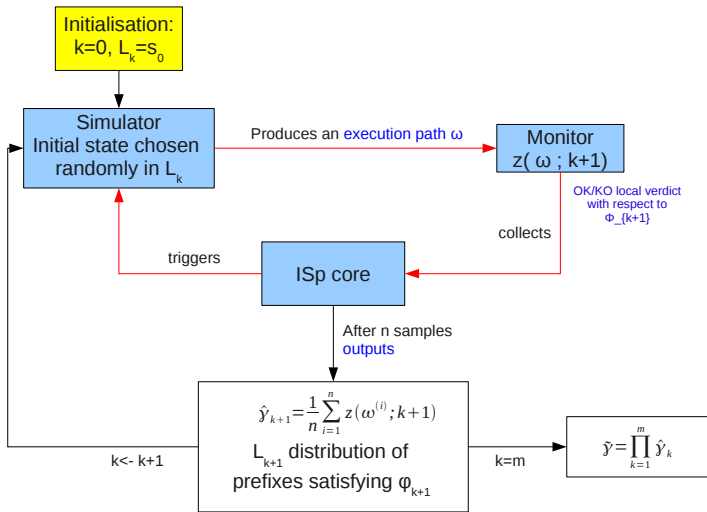


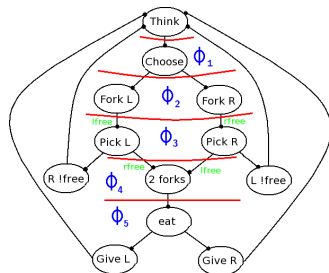
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Importance Splitting in a Model Checking Context



A naive decomposition



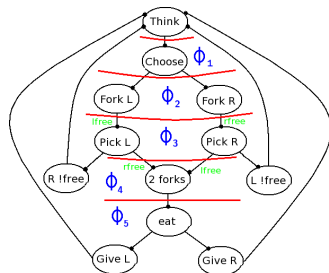
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- $\gamma \approx 1.59 \times 10^{-6}$

Results:

- Time (with 1000 paths per iteration): 6.95 seconds in average
- $\tilde{\gamma}_{1:5} \in \{0.158, 0.088, 0.027, 0.008, 0.003\}$
- $\tilde{\gamma} = 10^{-8}$

=> Need to increase the decomposition to make use of Cérou-Guyader's Adaptive Important Splitting algorithms

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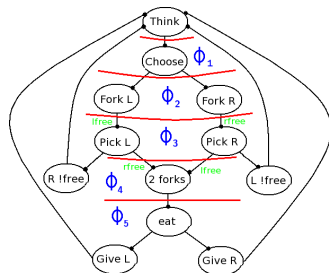
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Idealized Version (Cérou-Guyader)

- Relative variance of the estimator: $\sigma^2 = \sum_{k=1}^n \frac{1-\gamma_k}{\gamma_k}$
- For a fixed number of levels, minimal variance if all the conditional probabilities are equal ($= \gamma_0$).
- Variance minimised when γ_0 is close to 1.
- Problem: levels might be too coarse.

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Use of heuristics

- Assign a finer score $S(\omega)$ to path ω
- How to increase the granularity of the score function S ?
- Time-bounded reachability problem:

$$S(\omega) = k^* - \epsilon(t_{k^*})$$

with:

- ▶ $k^* = \max_k \{k \mid \omega \models \phi_k\}$
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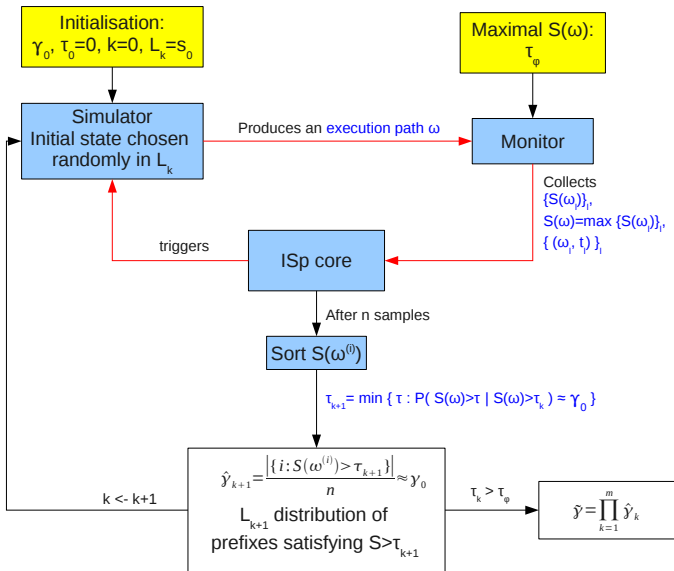
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Adaptive important sampling implementation



Experimental Results given by an optimised algorithm

Stat.	MC	Importance splitting			
nb exp	1	100	100	100	100
nb path	10^7	100	200	500	1000
\bar{t} in sec.	> 5 h	1.73	4.08	11.64	23.77
$\bar{\gamma}$	1.5	1.52	1.59	1.58	1.65
$\sigma(\tilde{\gamma})$	0.39	1.02	0.87	0.5	0.38
95%-CI	[0.74; 2.26]	[1.34; 1.74]	[1.48; 1.72]	[1.54; 1.63]	[1.63; 1.67]

95%-CI based on a 3×10^8 sample: $[1.44 \times 10^{-6}; 1.72 \times 10^{-6}]$