An Efficient Translation of Timed-Arc Petri Nets to Networks of Timed Automata

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Abstract. Bounded timed-arc Petri nets with read-arcs were recently proven equivalent to networks of timed automata, though the Petri net model cannot express urgent behaviour and the described mutual translations are rather inefficient. We propose an extension of timed-arc Petri nets with invariants to enforce urgency and with transport arcs to generalise the read-arcs. We also describe a novel translation from the extended timed-arc Petri net model to networks of timed automata. The translation is implemented in the tool TAPAAL and it uses UPPAAL as the verification engine. Our experiments confirm the efficiency of the translation and in some cases the translated models verify significantly faster than the native UPPAAL models do.

1 Introduction

Time dependent models have been intensively studied because of the current needs in software verification and development of embedded applications where several reliability and safety requirements depend, to a large extent, on the timing aspects. Among the most studied time dependent models are timed automata [3] and different time extensions of Petri nets (see e.g. [15]). A recent overview comparing these models has been given in [21].

We consider a particular extension of the Petri net model called *Timed-Arc Petri Nets* (TAPN) [7, 12] where an age (a real number) is assigned to each token in the net and time intervals on arcs restrict the ages of tokens that can be used to fire a transition. Recent studies show that bounded TAPN (where the maximum number of tokens in the net is a priori given) offer a similar expressive power as networks of timed automata, even though the models are conceptually different and suitable for modelling of different systems. Sifakis and Yovine [19] provided a translation of 1-safe timed-arc Petri nets into timed automata which preserves strong timed bisimilarity but their translation causes an exponential blow up in the size. Srba established in [20] a strong relationship (up to isomorphism of timed transition systems) between networks of timed automata and a

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superclass of 1-safe TAPN extended with read-arcs. For reachability questions the reductions work in polynomial time. Recently Bouyer et al. [8] presented a reduction from bounded TAPN (with read-arcs) to 1-safe TAPN (with read-arcs), which preserves timed language equivalence (over finite words, infinite words and non-Zeno infinite words). Nevertheless the translations described in these papers are inefficient from a practical point of view as they either cause an exponential blow-up in the size or create a new parallel component with a fresh local clock (or more if the net is not 1-safe) for *each place* in the net, a situation where even most developed tools like UPPAAL [22] show often a poor performance. One limitation of the TAPN model is the impossibility to express urgent behaviour (a TAPN model can always in any marking delay for ever without taking any discrete transitions). While on one side this makes some problems like coverability and boundedness decidable even for unbounded nets [16, 2, 1, 8], it considerably limits the modelling power.

In this paper we extend the TAPN model with two new features: *invariants*[1] on places to enforce urgent behaviour and *transport arcs* that generalise the previously studied read-arcs [20, 8]. We then suggest a novel translation of TAPN to networks of timed automata where a fresh parallel component (with a local clock) is created for *every token* in the net. This is a conceptually orthogonal approach to the ones discussed in the previous works and it relies on different reduction techniques. The proposed translation also transforms safety and liveness logical formulae into equivalent formulae on networks of timed automata. One of the main advantages of this approach is the ability to use the *active clock reduction* and the *symmetry reduction* techniques available in the rich theory of timed automata.

The theory described in this paper translates TAPN models to UPPAAL-style of timed automata with handshake synchronization because UPPAAL is probably the most frequently used industrial-strength tool for verification of timed automata. For this reason, we chose at the moment not to use tools offering more general notions of synchronization like e.g. KRONOS [9] and our experiments confirm that the translation to timed automata with handshake synchronization was indeed a good choice as the verification using this approach is rather efficient. The suggested translations were implemented in a new tool TAPAAL [11], freely available at `www.tapaal.net`, which offers modelling, simulation and verification of timed-arc Petri nets with continuous time. We report here on two experiments: verification of the Fischer's mutual exclusion algorithm and the alternating bit protocol. The results are promising and the translated timed automata models verify in fact considerably faster than the native UPPAAL models do.

Related Tools. There is one related tool prototype for verification of timed-arc Petri nets mentioned in [2] where the authors discuss a coverability algorithm for general (unbounded) nets, though without any urgent behaviour. The tool does

[1] Invariants in our setting are time bounds restricting the ages of tokens in certain places. They should not be confused with transition/place invariant techniques studied in the theory of (untimed) Petri nets.

not seem to be maintained anymore. Time features (time stamps) connected to tokens can be modelled also in Coloured Petri Nets using CPN Tools [13], however, only discrete time semantics is implemented in CPN Tools with a limited support for the automatic analysis.

A full version of this paper with complete proofs is available in [10].

2 Basic Definitions

A *timed labelled transition system* (TLTS) is a triple $T = (S, \mathcal{A}ct, \longrightarrow)$ where S is a set of *states*, $\mathcal{A}ct$ is a set of *actions* where $\mathcal{A}ct \cap \mathbb{R}^{\geq 0} = \emptyset$ and $\mathbb{R}^{\geq 0}$ are nonnegative real numbers, and $\longrightarrow \subseteq S \times (\mathcal{A}ct \cup \mathbb{R}^{\geq 0}) \times S$ is a *transition relation*.

We let $a, a_0, a_1, \ldots$ range over $\mathcal{A}ct$ and $d, d_0, d_1, \ldots$ over $\mathbb{R}^{\geq 0}$. We write $s \xrightarrow{a} s'$ if $(s, a, s') \in \longrightarrow$ for the *discrete transitions* and $s \xrightarrow{d} s'$ if $(s, d, s') \in \longrightarrow$ for the *delay transitions*. We use the notations $s \xrightarrow{a}$ and $s \xrightarrow{d}$ if there exists some state s' such that $s \xrightarrow{a} s'$ and $s \xrightarrow{d} s'$, respectively. By $s \longrightarrow s'$ we mean that either $s \xrightarrow{a} s'$ for some $a \in \mathcal{A}ct$ or $s \xrightarrow{d} s'$ for some delay d. Let $s \in S$ and $d \in \mathbb{R}^{\geq 0}$. By $s[d]$ we denote the unique (here we impose the standard *time-determinism* assumption—see e.g. [5]) state s' such that $s \xrightarrow{d} s'$, provided that the delay d is possible from s.

The set $\mathcal{I}$ of *time intervals* is defined by the following abstract syntax where a and b range over $\mathbb{N}$ and $a < b$:

$$I \ ::= \ [a,b] \ \mid \ [a,a] \ \mid \ (a,b] \ \mid \ [a,b) \ \mid (a,b) \ \mid \ [a,\infty) \ \mid \ (a,\infty) \ .$$

The set $\mathcal{I}_{Inv}$ of *invariants* is a subset of intervals that include 0.

2.1 Logic for Safety and Liveness Properties

We shall now define a subset of Computation Tree Logic (CTL) used in the tool TAPAAL [11] (essentially mimicking the logic used in UPPAAL, except for the *leads-to* operator). Let $\mathcal{AP}$ be the set of atomic propositions. The logical formulae are given by the following abstract syntax

$$\begin{aligned} \psi &::= \mathsf{EF}\,\varphi \mid \mathsf{EG}\,\varphi \mid \mathsf{AF}\,\varphi \mid \mathsf{AG}\,\varphi \\ \varphi &::= p \mid \neg\varphi \mid \varphi \wedge \varphi \end{aligned}$$

where $p \in \mathcal{AP}$ and EF, EG, AF and AG are the standard CTL temporal operators.

The semantics of formulae is defined with respect to a given TLTS $T = (S, \mathcal{A}ct, \longrightarrow)$ together with a labelling function $\mu : S \to 2^{\mathcal{AP}}$ which assigns a set of true atomic propositions to each state. The satisfaction relation $s \models \psi$ for a state $s \in S$ and a formula ψ is defined inductively as follows:

- $s \models p$ iff $p \in \mu(s)$,
- $s \models \neg\varphi$ iff $s \not\models \varphi$,
- $s \models \varphi_1 \wedge \varphi_2$ iff $s \models \varphi_1$ and $s \models \varphi_2$,

– $s \models \mathsf{EF}\,\varphi$ iff $s \longrightarrow^* s'$ and $s' \models \varphi$
– $s \models \mathsf{EG}\,\varphi$ iff there is a (finite or infinite) alternating run ρ of the form

$$s = s_1 \xrightarrow{d_1} s'_1 \xrightarrow{a_1} s_2 \xrightarrow{d_2} s'_2 \xrightarrow{a_2} s_3 \xrightarrow{d_3} s'_3 \xrightarrow{a_3} s_4 \xrightarrow{d_4} s'_4 \xrightarrow{a_4} \dots$$

such that for all i and for all d, $0 \leq d \leq d_i$, we have $s_i[d] \models \varphi$ and
(i) ρ is infinite, or
(ii) ρ is finite and ends in s_k where for all $d \in \mathbb{R}^{\geq 0}$ we have $s_k \xrightarrow{d}$ and $s_k[d] \models \varphi$, or
(iii) ρ is finite and ends in a state s' (where s' is either of the form s_k or s'_k) such that whenever $s' \xrightarrow{d} s'[d]$ is possible for a $d \in \mathbb{R}^{\geq 0}$ then $s'[d] \models \varphi$ and there is no state s'' such that $s'[d] \xrightarrow{a} s''$ for any $a \in \mathcal{A}ct$,
– $s \models \mathsf{AF}\,\varphi$ iff $s \not\models \mathsf{EG}\,\neg\varphi$, and
– $s \models \mathsf{AG}\,\varphi$ iff $s \not\models \mathsf{EF}\,\neg\varphi$.

Remark 1. The formula $\mathsf{EG}\,\varphi$ means that there exists a *maximal* run such that at any point the formula φ is satisfied. The conditions (i), (ii) and (iii) list the three possibilities for a run to be maximal: (i) it consists of an infinite alternating sequence of actions and time delays, or (ii) it ends in a state where time can diverge, or (iii) it ends in a state from which no discrete transitions are possible after any time delay (this includes time-locks).

2.2 Timed-Arc Petri Nets

A *Timed-Arc Petri Net with transport arcs and place invariants* (TAPN) is a tuple $N = (P, T, F, c, F_{tarc}, c_{tarc}, \iota)$, where P is a finite set of *places*, T is a finite set of *transitions* such that $T \cap P = \emptyset$, $F \subseteq (P \times T) \cup (T \times P)$ is a *flow relation*, $c : F|_{P \times T} \to \mathcal{I}$ is a function assigning a time interval to every arc from a place to a transition, $F_{tarc} \subseteq (P \times T \times P)$ is the set of *transport arcs* that satisfy for all $(p, t, p') \in F_{tarc}$ and all $r \in P$:

$$\big((p,t,r) \in F_{tarc} \Rightarrow p' = r\big) \wedge \big((r,t,p') \in F_{tarc} \Rightarrow p = r\big) \wedge (p,t) \notin F \wedge (t,p') \notin F$$

$c_{tarc} : F_{tarc} \to \mathcal{I}$ is a function assigning a time interval to every transport arc, and $\iota : P \to \mathcal{I}_{Inv}$ is an *invariant assignment* of invariants to places.

Remark 2. The conditions imposed on the transport arcs guarantee for any given p and t that if there is a transport arc of the form (p, t, p') or (p'', t, p) then the places p' and p'' are unique. Whenever the places p' or p'' are not relevant for the context, we shall simply denote the transport arcs as $(p, t, \_)$ or $(\_, t, p)$.

The *preset* of a transition t in the net is defined as ${}^\bullet t = \{p \in P \mid (p,t) \in F \vee (p, t, \_) \in F_{tarc}\}$, and the *postset* of a transition t is defined as $t^\bullet = \{p \in P \mid (t,p) \in F \vee (\_, t, p) \in F_{tarc}\}$. Without loss of generality assume that $|{}^\bullet t \cup t^\bullet| > 0$ for any $t \in T$. By $\mathcal{B}(\mathbb{R}^{\geq 0})$ we denote the set of finite multisets on $\mathbb{R}^{\geq 0}$. For $B \in \mathcal{B}(\mathbb{R}^{\geq 0})$ and $d \in \mathbb{R}^{\geq 0}$ we let $B + d \stackrel{\text{def}}{=} \{b + d \mid b \in B\}$.

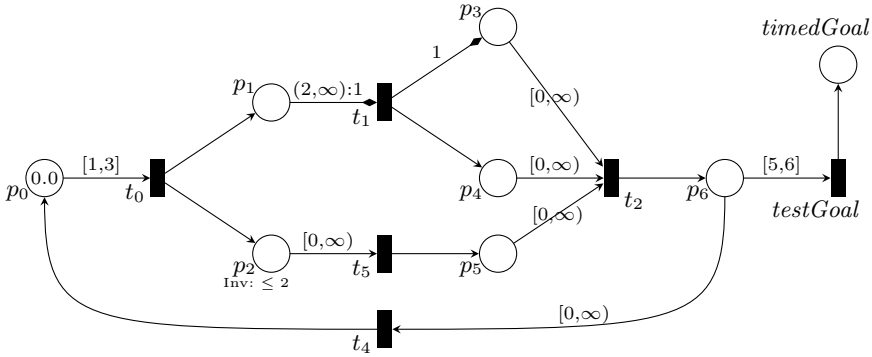

Fig. 1. Example of a marked TAPN

Let $N = (P, T, F, c, F_{tarc}, c_{tarc}, \iota)$ be a TAPN. A *marking* M on the net N is a function $M\colon P \to \mathcal{B}(\mathbb{R}^{\geq 0})$ such that every $p \in P$ and every $x \in M(p)$ satisfy $x \in \iota(p)$. Each place is thus assigned a certain number of tokens, and each token is annotated with a real number (*age*). We moreover consider only markings such that all their tokens satisfy the place invariants imposed by the invariant assignment ι. By $|M|$ we denote the total number of tokens in the marking M. The set of all markings on N is denoted by $\mathcal{M}(N)$. For a finite marking M (where $|M| < \infty$) we also use an alternative multiset notation $M = \{(p_1, r_1), (p_2, r_2), \ldots, (p_k, r_k)\}$ where $p_i \in P$ and $r_i \in \mathbb{R}^{\geq 0}$, which lists explicitly all tokens in the net by naming their positions and ages. A *marked TAPN* is a pair (N, M_0) where N is TAPN and M_0 is an initial marking. As *initial markings* we allow only markings with tokens of age 0.

Let us now outline the dynamics of TAPNs. We introduce two types of transition rules: *firing* of a transition and *time delay*.

For a TAPN N we say that a transition $t \in T$ is *enabled* in a marking M if

- in all places $p \in {}^\bullet t$ there is a token x such that its age belongs to the time interval on the arc from p to t, and
- if there is a transport arc of the form (p, t, p') then moreover the age of the token in p satisfies the invariant imposed by p'.

If a transition t is enabled then it can *fire*. It consumes one token (of an appropriate age) from each place in ${}^\bullet t$, and produces one new token to every place in $t^\bullet$. The age of the newly produced token is either 0 for the standard arcs, or it preserves the age of the consumed token for transport arcs.

Another behaviour of the net is a so-called *time delay* where all tokens in the net grow simultaneously older by a given time factor (a real number in general). A time delay is allowed only as long as invariants in all places are satisfied.

Example 1. Consider the marked TAPN from Fig. 1. There are 8 places (drawn as circles) and 6 transitions (drawn as rectangles) that are connected either by standard arcs (such that every arc from a place to a transition contains a time interval) or transport arcs like the one from p_1 to p_3 via t_1. Transport arcs via a given transition are numbered (the symbol :1 after the interval on the arc from

p_1 to t_1 and the symbol 1 on the arc from t_1 to p_3) so that the routes for tokens that do not change their age after transition firing are clearly identified. The initial marking contains only one token in place p_0 of age 0 time units. Clearly, before t_0 can fire the net has to delay between 1 to 3 time units and after its firing two new tokens of age 0 are produced into p_1 and p_2. In fact, a longer delay of say 5 time units is also possible but then the transition t_0 will not be enabled again and the token in p_0 is sometimes referred to as a *dead token*. The place p_2 contains an invariant ensuring that tokens in that place cannot grow older than 2 time units. The other places do not show any invariant information, which implicitly means that their associated invariant is $[0, \infty)$. The transport arc between p_1 and p_3 ensures that when t_1 is fired the age of the token produced into p_3 is equal to the age of the token consumed in p_1 (the token produced to p_4 is of age 0).

Transition Firing. In a marking M, we can fire a transition t if it is enabled, i.e.

$$\forall p \in {}^\bullet t.\ \exists x \in M(p).\ [x \in c(p,t) \vee (x \in c_{tarc}(p,t,p') \wedge x \in \iota(p'))]\ .$$

Before firing t, we fix the sets $C_t^-(p)$ and $C_t^+(p)$ for all places $p \in P$ so that they satisfy the following equations (note that all operations are on multisets, and there may be several options for fixing these sets):

- for every $p \in P$ such that $(p,t) \in F$
  $C_t^-(p) = \{x\}$ where $x \in M(p)$ and $x \in c(p,t)$,
- for every $p \in P$ such that $(t,p) \in F$
  $C_t^+(p) = \{0\}$, and
- for every $p, p' \in P$ such that $(p,t,p') \in F_{tarc}$
  $C_t^-(p) = \{x\} = C_t^+(p')$ where $x \in M(p)$, $x \in c_{tarc}(p,t,p')$ and $x \in \iota(p')$;
- in all other cases (when the place in the argument is unrelated to the firing of the transition t) we set the above sets to $\emptyset$.

Firing a transition t in the marking M yields a new marking M' defined as

$$\forall p \in P.\ M'(p) \stackrel{\text{def}}{=} \Big(M(p) \setminus C_t^-(p)\Big) \cup C_t^+(p)\ .$$

Time Delays. In a marking M we can let time pass by $d \in \mathbb{R}^{\geq 0}$ time units if

$$\forall p \in P.\ \forall x \in M(p).\ (x + d) \in \iota(p)$$

and this time delay then yields a marking M' defined as

$$\forall p \in P.\ M'(p) \stackrel{\text{def}}{=} M(p) + d\ .$$

A given TAPN $N = (P, T, F, c, F_{tarc}, c_{tarc}, \iota)$ generates a TLTS $T(N) \stackrel{\text{def}}{=} (\mathcal{M}(N), T, \longrightarrow)$ where states are markings on N, the set of actions is T, and the transition relation $\longrightarrow$ is defined by $M \xrightarrow{t} M'$ whenever the firing of a

transition t in a marking M yields a marking M', and $M \xrightarrow{d} M'$ whenever a time delay of d time units in a marking M yields a marking M'.

In a marked TAPN (N, M_0) we say that a marking M is reachable iff $M_0 \longrightarrow^* M$. The set of all reachable markings from marked TAPN (N, M_0) is denoted $\mathcal{M}(N, M_0)$. A marked net N is *k-bounded* if the total number of tokens in any of its reachable markings is less or equal to k. A marked net is called *bounded* if it is k-bounded for some k. A net N is of *degree* k if every transition $t \in T$ has exactly k incoming and exactly k outgoing arcs, formally $|{}^\bullet t| = |t^\bullet| = k$.

In order to argue about the validity of logical formulae on transition systems generated by timed-arc Petri nets, we also have to define the set of atomic propositions $\mathcal{AP}$ and the labelling function $\mu : \mathcal{M}(N) \to 2^{\mathcal{AP}}$. We let $\mathcal{AP} \stackrel{\text{def}}{=} \{p \bowtie n \mid p \in P, n \in \mathbb{N} \text{ and } \bowtie \in \{<, \leq, =, \geq, >\}\}$. The interpretation is that a proposition $(p \bowtie n)$ is true in marking M iff the number of tokens in the place p satisfies the proposition in question with respect to n, formally $\mu(M) \stackrel{\text{def}}{=} \{(p \bowtie n) \mid |M(p)| \bowtie n\}$, where $\bowtie$ is one of the (standard mathematical) operators in the above definition.

Given a marked TAPN (N, M_0) and a formula ψ, we shall write $M_0 \models_N \psi$ (or $M_0 \models \psi$ if N is clear from the context) whenever the marking M_0 satisfies the formula ψ in the TLTS $T(N)$.

Consider again the marked TAPN from Fig. 1. It is easy to verify that it satisfies e.g. the formula $\mathsf{EF}\ (p_6 = 1)$ as the place p_6 can be easily marked. In our logic we do not consider queries that involve any timing information of tokens but such formulae can be still verified with the presented logic by adding new testing transitions like the one called *testGoal* moving tokens of the specified age from the place p_6 to *timedGoal*. Now the property whether p_6 can become marked with a token of age between 5 and 6 time units can be expressed as the formula $\mathsf{EF}\ (\mathit{timedGoal} = 1)$. Similarly, by introducing a new place with a token and resetting its age when a certain transition is fired, one can measure the duration before some other transition is fired.

Remark 3. In standard P/T Petri nets there is a construction to ensure that a transition can be fired only if a token is present in a certain place, without removing the token. This is done by adding two arcs: one from the place to the transition and one in the opposite direction. A similar construction, however, does not work in TAPN with only standard arcs as consuming a (timed) token and returning it back resets its age. Hence an extension of the model with *read-arcs* was suggested in [20, 8]. A read-arc in TAPN setting is a special arc from a place to a transition which is labelled by a time interval. The semantics is that the transition can fire only if a token with its age in the given interval is present in the input place of the read-arc, however, the token is not consumed nor reset when the transition is fired. It is shown in [20, 8] that timed automata and bounded TAPN with read-arcs are equally expressive. Transport arcs, newly introduced in this paper, generalize the notion of read-arcs because a read-arc can be simulated by a pair of transport arcs which consume a token and return it back without resetting its age (the same trick as in P/T nets). On the other hand,

transport arcs do not add any expressive power as we show in this paper that bounded TAPN with transport arcs can be also translated to timed automata. On the other hand, transport arcs are convenient for the modelling purposes because the encoding tricks used in simulating transport arcs by read-arcs are complex and they double the number of tokens in the net (as one token is used to simulate the token position and the other one to remember its age).

2.3 Networks of Timed Automata

Let C be a finite set of *clocks*. A *(time) valuation* of clocks from C is a function $v : C \to \mathbb{R}^{\geq 0}$. Let v be a valuation and $d \in \mathbb{R}^{\geq 0}$. We define a valuation $v + d : C \to \mathbb{R}^{\geq 0}$ by $(v + d)(x) \stackrel{\text{def}}{=} v(x) + d$ for every $x \in C$. For every set $R \subseteq C$ we define a valuation $v[R := 0] : C \to \mathbb{R}^{\geq 0}$ by $v[R := 0](x) \stackrel{\text{def}}{=} v(x)$ for $x \in C \setminus R$ and $v[R := 0](x) \stackrel{\text{def}}{=} 0$ for $x \in R$.

A *clock guard* is a partial function $g : C \hookrightarrow \mathcal{I}$ assigning a time interval to selected clocks. We denote the set of all clock guards as $\mathcal{G}(C)$. An *invariant* is a clock guard g where for every $x \in C$ holds $g(x) \in \mathcal{I}_{Inv}$ whenever $g(x)$ is defined. The set of all invariants is denoted by $\mathcal{G}_{Inv}(C)$. We say that a valuation v satisfies a guard $g \in \mathcal{G}(C)$ (written $v \models g$) iff $v(x) \in g(x)$ for all $x \in dom(g)$. To specify a guard g that only constrains the values of one clock x, we often use the notation $x \in I$ where $I = g(x)$.

A *timed automaton* (TA) is a tuple $A = (L, \mathcal{A}ct, C, \longrightarrow, \iota, \ell^0)$ where L is a finite set of *locations*, $\mathcal{A}ct$ is a finite set *actions* such that $L \cap \mathcal{A}ct = \emptyset$, C is a finite set of *clocks*, $\longrightarrow \subseteq L \times \mathcal{G}(C) \times \mathcal{A}ct \times 2^C \times L$ is a finite *transition relation* written $\ell \xrightarrow{g,a,R} \ell'$ for $(\ell, g, a, R, \ell') \in \longrightarrow$, $\iota : L \to \mathcal{G}_{Inv}(C)$ is an *invariant assignment* of clock guards to the locations, and $\ell^0 \in L$ is an *initial* location.

A *configuration* of a timed automaton A is a pair (ℓ, v) where $\ell \in L$ is a location and $v : C \to \mathbb{R}^{\geq 0}$ is a clock valuation on C such that the location ℓ satisfies the respective invariant, i.e., $v \models \iota(\ell)$. We denote the set of all configurations of A by $Conf(A)$. An *initial configuration* of A is (ℓ^0, v^0) such that $v^0(x) \stackrel{\text{def}}{=} 0$ for all $x \in C$. We assume that the initial configuration always satisfies the invariant of the location ℓ^0, i.e., $(\ell^0, v^0) \in Conf(A)$.

A timed automaton $A = (L, \mathcal{A}ct, C, \longrightarrow, \iota, \ell^0)$ determines a TLTS $T(A) \stackrel{\text{def}}{=} (Conf(A), \mathcal{A}ct, \longrightarrow)$ where states are configuration of A and the transition relation $\longrightarrow$ is defined by

$$(\ell, v) \xrightarrow{a} (\ell', v[R := 0]) \text{ if } \ell \xrightarrow{g,a,R} \ell' \text{ in } A \text{ s.t. } v \models g \text{ and } v[R := 0] \models \iota(\ell')$$
$$(\ell, v) \xrightarrow{d} (\ell, v + d) \qquad \text{if } d \in \mathbb{R}^{\geq 0} \text{ and for all } d' \in [0, d] \text{ we have } v + d' \models \iota(\ell).$$

We shall adopt the handshake communication scheme as it is used in the tool UPPAAL [22] for defining a parallel composition of automata. In the semantics, we consider only synchronization moves as independent moves of single components are not necessary for the reduction.

Let $A_1, \ldots, A_n$ be timed automata where (for all i, $1 \leq i \leq n$) $A_i = (L_i, \mathcal{A}ct, C, \longrightarrow_i, \iota_i, \ell_i^0)$ and where $\mathcal{A}ct$ and C are fixed sets of actions and clocks,

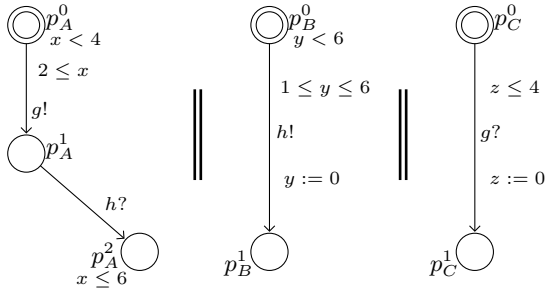

Fig. 2. Example of an NTA

respectively. We moreover require that $\mathcal{A}ct$ is of the form $\mathcal{A}ct = \mathcal{A}ct_! \cup \mathcal{A}ct_?$ where $\mathcal{A}ct_! \stackrel{\text{def}}{=} \{a! \mid a \in \mathit{Chan}\}$ and $\mathcal{A}ct_? \stackrel{\text{def}}{=} \{a? \mid a \in \mathit{Chan}\}$ for a given nonempty set of *channel names* Chan. A *network of timed automata* (NTA) is a parallel composition of $A_1, \ldots, A_n$ denoted by $P = A_1 \| \cdots \| A_n$. Note that it is allowed to share the names of locations in different parallel components.

A *configuration* is a tuple $(\ell_1, \ldots, \ell_n, v)$ where $\ell_i \in L_i$ for all $1 \le i \le n$ and $v : C \to \mathbb{R}^{\ge 0}$ is a clock valuation on C such that for every i, $1 \le i \le n$, we have $v \models \iota_i(\ell_i)$. We denote the set of all configurations of P by $\mathit{Conf}(P)$. An *initial configuration* of P is $(\ell_1^0, \ldots, \ell_n^0, v^0)$ such that $v^0(x) \stackrel{\text{def}}{=} 0$ for all $x \in C$. As before we assume that $(\ell_1^0, \ldots, \ell_n^0, v^0) \in \mathit{Conf}(P)$.

An NTA P determines a TLTS $T(P) \stackrel{\text{def}}{=} (\mathit{Conf}(P), \mathit{Chan}, \longrightarrow)$ where states are the configurations of P, the discrete transitions are labelled by channel names, and the transition relation $\longrightarrow$ is defined by

- $(s_1, \ldots, s_j, \ldots, s_k, \ldots s_n, v) \xrightarrow{a} (s_1, \ldots, s'_j, \ldots, s'_k, \ldots, s_n, v')$
  for $1 \le j \ne k \le n$ whenever
  - $s_j \xrightarrow{g_j, a!, R_j}_j s'_j$ and $v \models g_j$,
  - $s_k \xrightarrow{g_k, a?, R_k}_k s'_k$ and $v \models g_k$,
  - $v' = v[R_j \cup R_k := 0]$, and $(s_1, \ldots, s'_j, \ldots, s'_k, \ldots, s_n, v') \in \mathit{Conf}(P)$
- $(s_1, \ldots, s_n, v) \xrightarrow{d} (s_1, \ldots, s_n, v + d)$
  if $d \in \mathbb{R}^{\ge 0}$ and $(s_i, v) \xrightarrow{d}_i (s_i, v + d)$ for all i, $1 \le i \le n$.

Example 2. Consider the NTA in Fig. 2 with three parallel components A, B and C. We draw the parallel components as graphs where nodes represent locations together with their invariants and edges decorated by guards, synchronisation channels and clock updates represent the transition relation. The initial location

of each component is marked with a double circle. In the following example of a computation in the network

$$(p_A^0, p_B^0, p_C^0, [x=0, y=0, z=0]) \xrightarrow{3} (p_A^0, p_B^0, p_C^0, [x=3, y=3, z=3]) \xrightarrow{g}$$

$$(p_A^1, p_B^0, p_C^1, [x=3, y=3, z=0]) \xrightarrow{2.4} (p_A^1, p_B^0, p_C^1, [x=5.4, y=5.4, z=2.4]) \xrightarrow{h}$$

$$(p_A^2, p_B^1, p_C^1, [x=5.4, y=0, z=2.4]) \xrightarrow{0.6} (p_A^2, p_B^1, p_C^1, [x=6, y=0.6, z=3])$$

we notice that in the last configuration the network is stuck as no further synchronization is possible and because of the invariant $x \leq 6$ in place p_A^2 time cannot delay either.

In order to argue about validity of logical formulae on transition systems generated by networks of timed automata P, we have to define the set of atomic proposition $\mathcal{AP}$ and the labelling function $\mu : \mathit{Conf}(P) \to 2^{\mathcal{AP}}$. We let $\mathcal{AP} \stackrel{\text{def}}{=} \{(\#\ell \bowtie n) \mid \ell \in \cup_{i=1}^{n} L_i,\ n \in \mathbb{N} \text{ and } \bowtie \in \{<, \leq, =, \geq, >\}\}$. The interpretation is that a proposition $(\#\ell \bowtie n)$ is true in a given configuration iff the number of parallel components that are currently in the location ℓ respects the given proposition with respect to n.

3 From Bounded TAPN to NTA

In this section we shall describe a reduction from bounded timed-arc Petri nets with invariants and transport arcs to networks of timed automata. We first describe a reduction from bounded nets to nets where each transition has exactly two input and two output places. In the second step this reduction is followed by a reduction to networks of timed automata.

3.1 From k-bounded TAPN to TAPN of Degree 2

To translate a given k-bounded TAPN with transitions that have more than two input or output places into a TAPN of degree 2 we have to simulate a single transition firing in the original net by a series of transitions in the net of degree 2. The problem is that when firing a given transition in a number of steps, other transition firings may interleave—thus some extra behaviour can be introduced. To prevent this from happening, we introduce a new mutex-like place called p_{lock}, which contains a token that is consumed before the sequence of transition firings begins and the token is returned back after the simulation of the selected transition is ended.

The translation is demonstrated in Fig. 3 where a simple 3-bounded TAPN is translated into a TAPN of degree 2. The idea is that the token in the place p_{lock} will travel through intermediate places $p(t_{in}^1)$, $p(t_{in}^2)$, $p(t_{out}^2)$, $p(t_{out}^1)$ and finally return to p_{lock}. When the first transition $p(t_{in}^1)$ is fired, a token of a suitable age from p_0 is consumed and placed in the holding place $p_h(t^1)$, then a token from p_1 is consumed and placed in $p_h(t^2)$. Because $|{}^\bullet t| < |t^\bullet|$ a special place called

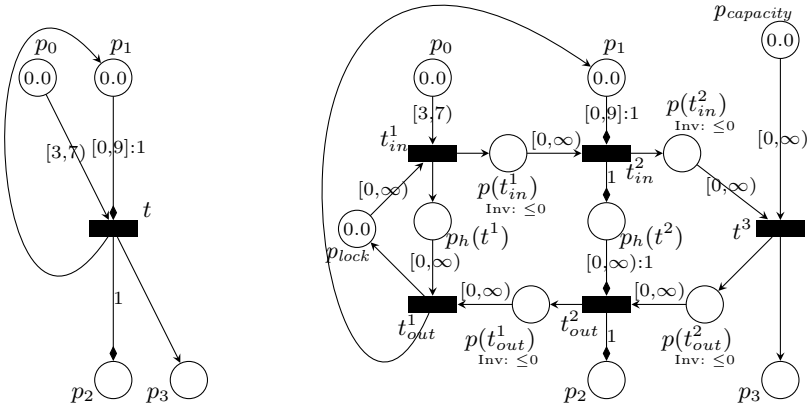

Fig. 3. An example of a 3-bounded net and the corresponding degree 2 net

$p_{capacity}$ (used as a repository of the presently unused tokens) is created. By firing the transition t^3 a new token of age 0 is produced in p_3. And finally the tokens placed in $p_h(t^2)$ and $p_h(t^1)$ are moved to the appropriate output places by firing the transitions t^2_{out} and t^1_{out}. Note that because of the invariants on the intermediate places, time cannot elapse during such a series of transition firing and so the age of the token in p_1 that is moved via the two transport arcs into p_2 is preserved. Notice that the use of holding places is essential as without them a token from p_0 can be consumed by t^1_{in} while creating a new token in p_1. This may allow firing of t^2_{in} even if there were no tokens in p_1 in the original net. Also notice that by this construction we may introduce extra deadlocks (e.g. if there is no token present in p_1 and the transition t^1_{in} is fired). Nevertheless, for the verification of safety properties we can detect such situations as demonstrated in what follows.

Let us introduce some notation for a transition $t \in T$. We fix a set

$$\begin{aligned} \mathit{Pairing}(t) = &\{(p, I, p', \mathit{tarc}) \mid (p,t,p') \in F_{\mathit{tarc}}, I = c_{\mathit{tarc}}(p,t,p')\} \cup \\ &\{(p_1, I_1, p'_1, \mathit{normal}), \ldots, (p_m, I_m, p'_m, \mathit{normal}) \mid \\ &\{p_1, \ldots, p_\ell\} = \{p \mid (p,t) \in F\},\ \{p'_1, \ldots, p'_{\ell'}\} = \{p \mid (t,p) \in F\}, \\ &m = \max(\ell, \ell'),\ I_i = c(p_i, t) \text{ if } 1 \le i \le \ell \text{ else } I_i = [0, \infty), \\ &p_i = p_{\mathit{capacity}} \text{ if } \ell < i \le m,\ p'_i = p_{\mathit{capacity}} \text{ if } \ell' < i \le m\} \end{aligned}$$

and we define $\max(t) \stackrel{\text{def}}{=} \max(|{}^\bullet t|, |t^\bullet|)$. Note that the max operator with two arguments is the classical maximum of two numbers.

Algorithm 1: Translation from k-bounded TAPN to TAPN of degree 2

Input: A k-bounded TAPN $N = (P, T, F, c, F_{tarc}, c_{tarc}, \iota)$ with marking M_0.
Output: A TAPN $N' = (P', T', F', c', {F_{tarc}}', {c_{tarc}}', \iota')$ of degree 2 and M'_0.
begin

$$P' := P \cup \{p_{lock}, p_{capacity}\} \cup \{p_h(t^i) \mid t \in T,\ 1 \le i < \max(t)\} \cup \{p(t^i_{in}), p(t^i_{out}) \mid t \in T,\ 1 \le i < \max(t)\}$$

$$T' := \{t^i_{in}, t^i_{out} \mid t \in T,\ 1 \le i < \max(t)\} \cup \{t^{\max(t)}\}$$

$$\iota'(p) := \begin{cases} \iota(p) & \text{if } p \in P \\ [0,0] & \text{if } p \in \{p(t^i_{in}), p(t^i_{out}) \mid t \in T,\ 1 \le i < \max(t)\} \\ [0,\infty) & \text{otherwise} \end{cases}$$

forall $t \in T$ **do**

- $i := 1$
- **while** $|Pairing(t)| > 1$ **do**
  - Remove some $(p, I, p', type)$ from $Pairing(t)$ and add arcs $p \xrightarrow{I} t^i_{in} \longrightarrow p_h(t^i)$ and $p_h(t^i) \xrightarrow{[0,\infty)} t^i_{out} \longrightarrow p'$ of type $type$.
  - $i := i + 1$
- Let $\{(p, I, p', type)\} := Pairing(t)$; add arcs $p \xrightarrow{I} t^i \longrightarrow p'$ of type $type$.
- Add normal arcs $p_{lock} \xrightarrow{[0,\infty)} t^1_{in} \longrightarrow p(t^1_{in})$ and $p(t^1_{out}) \xrightarrow{[0,\infty)} t^1_{out} \longrightarrow p_{lock}$.
- Add normal arcs $p(t^i_{in}) \xrightarrow{[0,\infty)} t^{i+1}_{in} \longrightarrow p(t^{i+1}_{in})$ for $1 \le i < \max(t) - 1$.
- Add normal arcs $p(t^{\max(t)-1}_{in}) \xrightarrow{[0,\infty)} t^{\max(t)} \longrightarrow p(t^{\max(t)-1}_{out})$.
- Add normal arcs $p(t^{i+1}_{out}) \xrightarrow{[0,\infty)} t^{i+1}_{out} \longrightarrow p(t^i_{out})$ for $1 \le i < \max(t) - 1$.

$$M'_0(p) := \begin{cases} M_0(p) & \text{if } p \in P \\ \{0\} & \text{if } p = p_{lock} \\ \{\underbrace{0, \ldots, 0}_{k - |M_0|}\} & \text{if } p = p_{capacity} \\ \emptyset & \text{otherwise} \end{cases}$$

end

The intuition is that $Pairing(t)$ fixes the paths from input to output places on which the tokens travel when firing the transition t, and it also remembers the associated time intervals and the type of the path (*tarc* for transport arcs and *normal* for the standard arcs that reset the ages of produced tokens). Observe that for the example net in Fig. 3 where $\max(t) = 3$ a possible pairing operator (used in the reduction) looks like $Pairing(t) = \{(p_0, [3,7), p_1, normal), (p_1, [0,9], p_2, tarc), (p_{capacity}, [0,\infty), p_3, normal)\}$. Moreover, by $p \xrightarrow{I} t \longrightarrow p'$ we shall abbreviate the presence of an arc from p to t with the time interval I and an arc from t to p'; the type of the arcs (normal or transport) will be clear from the context. The translation is given in Alg. 1.

Notice that Alg. 1 for an input net $N = (P, T, F, c, F_{tarc}, c_{tarc}, \iota)$ creates an output net $N' = (P', T', F', c', {F_{tarc}}', {c_{tarc}}', \iota')$ such that

- $|P'| \le |P| + 2 + 4(|F| + 2|F_{tarc}|)$,
- $|T'| \le 2(|F| + 2|F_{tarc}|)$, and

– $|F'| + |F_{tarc}{}'| \leq 8(|F| + 2|F_{tarc}|)$.

Hence the translation causes only a linear growth in the size.

We shall now introduce a precise relationship between markings in a given marked k-bounded TAPN (N, M_0) and markings in the TAPN (N', M_0') constructed by Alg. 1. A marking $M' \in \mathcal{M}(N', M_0')$ is called *stable* iff $|M'(p_{lock})| = 1$. Let $M \in \mathcal{M}(N, M_0)$ and $M' \in \mathcal{M}(N', M_0')$. We say that M and M' correspond to each other, written $M \equiv M'$, if and only if

$$M'(p) = \begin{cases} M(p) & \text{if } p \in P \\ \{x\} & \text{if } p = p_{lock} \\ \{x_1, \ldots, x_{k-|M|}\} & \text{if } p = p_{capacity} \\ \emptyset & \text{otherwise} \end{cases} \quad \text{for some } x, x_1, \ldots, x_{k-|M|} \in \mathbb{R}^{\geq 0} .$$

Remark 4. Note that for a given marking M there may be many markings M' such that $M \equiv M'$, but whenever $M \equiv M'$ then M' is stable. Intuitively, the age of the token x in the place p_{lock} represents the time that has elapsed since the last transition firing.

Lemma 1. *Let (N, M_0) be a marked k-bounded TAPN and let (N', M_0') be the marked TAPN of degree 2 constructed by Alg. 1. Let $M \in \mathcal{M}(N, M_0)$ and $M' \in \mathcal{M}(N', M_0')$ such that $M \equiv M'$.*

1. *If $M \xrightarrow{t} M_1$ then $M' \longrightarrow^* M_1'$ such that $M_1 \equiv M_1'$ and the sequence by which M_1' is reached from M' contains only discrete transitions.*
2. *If $M \xrightarrow{d} M_1$ then $M' \xrightarrow{d} M_1'$ such that $M_1 \equiv M_1'$.*
3. *If $M' \longrightarrow^* M_1'$, M_1' is stable, none of the intermediate markings between M' and M_1' are stable, and the first transition is not a time delay, then $M \xrightarrow{t} M_1$ for some $t \in T$ such that $M_1 \equiv M_1'$.*
4. *If $M' \xrightarrow{d} M_1'$ then $M \xrightarrow{d} M_1$ such that $M_1 \equiv M_1'$.*

We now describe how to translate queries. Formulae of the form $\psi = \mathsf{EF}\,\varphi$ are translated into $\psi' = \mathsf{EF}(\varphi \wedge p_{lock} = 1)$, and formulae of the form $\psi = \mathsf{AG}\,\varphi$ are translated into $\psi' = \mathsf{AG}(\varphi \vee p_{lock} = 0)$.

Theorem 1. *Let (N, M_0) be a marked k-bounded TAPN and let ψ be a formula of the form $\mathsf{EF}\,\varphi$ or $\mathsf{AG}\,\varphi$. Let (N', M_0') be the marked TAPN of degree 2 constructed by Alg. 1 and let ψ' be the formula defined above. Then $M_0 \models_N \psi \iff M_0' \models_{N'} \psi'$.*

Proof. Notice that the translation returns M_0' such that $M_0 \equiv M_0'$. We will use this fact implicitly in the arguments to follow. First, we prove the theorem for the EF operator.

"$\Rightarrow$" (EF): Let $M_0 \models \mathsf{EF}\,\varphi$, which means that $M_0 \longrightarrow^* M$ such that $M \models \varphi$. By repeatedly using Lemma 1 we get that $M_0' \longrightarrow^* M'$ such that $M \equiv M'$, which gives that $M' \models \varphi$. Because M' is stable we get $M' \models \varphi \wedge p_{lock} = 1$ and this implies that $M_0' \models \mathsf{EF}(\varphi \wedge p_{lock} = 1)$.

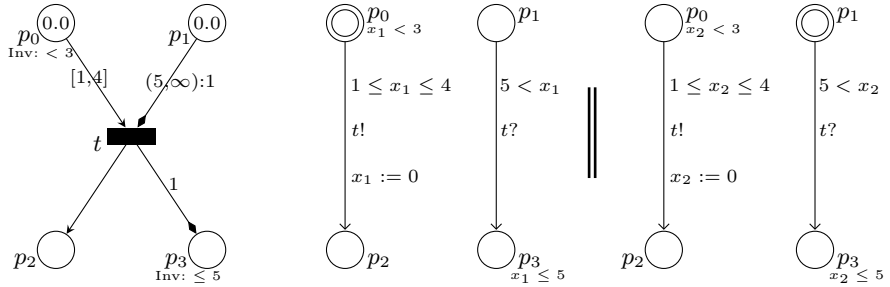

Fig. 4. An example of the translation from TAPN to NTA.

"$\Leftarrow$" (EF): Let $M_0' \models \mathsf{EF}(\varphi \wedge p_{lock} = 1)$. This means that $M_0' \longrightarrow^* M'$ such that M' is stable and $M' \models \varphi$. By repeatedly using Lemma 1 we get that $M_0 \longrightarrow^* M$ such that $M \equiv M'$, which means that $M \models \varphi$ and hence $M_0 \models \mathsf{EF}\,\varphi$.

The validity of the theorem for the AG operator follows for the definition and the above proved facts about EF as follows: $M_0 \models \mathsf{AG}\,\varphi \iff M_0 \not\models \mathsf{EF}\,\neg\varphi \iff M_0' \not\models \mathsf{EF}(\neg\varphi \wedge p_{lock} = 1) \iff M_0' \not\models \mathsf{EF}\,\neg(\varphi \vee p_{lock} \neq 1) \iff M_0' \not\models \mathsf{EF}\,\neg(\varphi \vee p_{lock} = 0) \iff M_0' \models \mathsf{AG}(\varphi \vee p_{lock} = 0)$. □

3.2 From TAPN of Degree 2 to Networks of Timed Automata

We can now assume a given net of degree 2 produced by our previous translation and we will continue with a construction of a network of timed automata. The idea of the translation is to represent each token in the net by a single timed automaton with one local clock, and to simulate a transition firing by a handshake synchronisation on a channel named after the transition.

The intuition is described on an example in Fig. 4. We can see that every place in the net gives rise to an identically named location in the parallel component corresponding to a given token, while all invariants are carried over. Time intervals on arcs are naturally transformed into guards and the local clocks of each parallel component are reset if and only if the transitions correspond to normal arcs. In fact, the timed automata for all tokens in the net are identical, except for their initial locations that are determined by the placement of tokens in the initial marking and the names of local clocks. The full translation is given in Alg. 2. For a TAPN of degree 2 with k tokens we hence create k parallel components, each of them of a proportional size to the input net.

As for the first translation, we shall define a correspondence relation $\equiv$ between markings in the net and configurations of the constructed network of timed

Algorithm 2: Algorithm for translation of TAPN of degree 2 to NTA

Input: A TAPN $N = (P, T, F, c, F_{tarc}, c_{tarc}, \iota)$ of degree 2 and a marking M_0.
Output: An NTA $P_{TA} = A_1 \| A_2 \| \dots \| A_{|M_0|}$ where $A_i = (L, \mathcal{A}ct, C, \longrightarrow_i, \iota_i, \ell_i^0)$.
begin
  $L := P$; $\mathcal{A}ct := \{t!,\ t? \mid t \in T\}$; $C := \{x_1, x_2, \dots, x_{|M_0|}\}$
  forall $t \in T$ **do**
    Let $\{(p_1, I_1, p_1', type_1), (p_2, I_2, p_2', type_2)\} := Pairing(t)$.
    for $i := 1$ *to* $|M_0|$ **do**
      Add $p_1 \xrightarrow{x_i \in I_1, t!, R}_i p_1'$ s.t. $R = \{x_i\}$ if $type_1 = normal$ else $R = \emptyset$.
      Add $p_2 \xrightarrow{x_i \in I_2, t?, R}_i p_2'$ s.t. $R = \{x_i\}$ if $type_2 = normal$ else $R = \emptyset$.
  $i := 1$; **forall** $p \in P$, **forall** $Token \in M_0(p)$ **do** $\ell_i^0 := p$; $i := i + 1$;
  for $i := 1$ *to* $|M_0|$ **do** **forall** $p \in P$ **do** $\iota_i(p)(x_i) := \iota(p)$
end

automata. Let $M = \{(p_1, r_1), (p_2, r_2), \cdots, (p_k, r_k)\}$ be a marking a TAPN of degree 2 and let $s = (l_1, \cdots, l_k, v)$ be a configuration of the constructed NTA. We write $M \equiv s$ if and only if for some permutation $\{j_1, j_2, \cdots, j_k\} = \{1, 2, \cdots, k\}$ we have $p_i = l_{j_i}$ and $v(x_{j_i}) = r_i$ for all i, $1 \leq i \leq k$.

Lemma 2. *Let (N, M_0) be a marked TAPN of degree 2. Let P_{TA} be the NTA constructed from (N, M_0). Let $M \in \mathcal{M}(N, M_0)$ and let s be a reachable configuration of P_{TA} such that $M \equiv s$.*

1. *If $M \xrightarrow{t} M'$ then $s \xrightarrow{t} s'$ and $M' \equiv s'$.*
2. *If $M \xrightarrow{d} M'$ then $s \xrightarrow{d} s'$ and $M' \equiv s'$.*
3. *If $s \xrightarrow{t} s'$ then $M \xrightarrow{t} M'$ and $M' \equiv s'$.*
4. *If $s \xrightarrow{d} s'$ then $M \xrightarrow{d} M'$ and $M' \equiv s'$.*

Let ψ be a formula of our logic. By ψ' we denote a formula where atomic Petri net propositions of the form $(p \bowtie n)$ are replaced with propositions $(\#p \bowtie n)$ in the network of timed automata.

Theorem 2. *Let (N, M_0) be a marked TAPN of degree 2 and let ψ be a formula of the form $\mathsf{EF}\,\varphi$, $\mathsf{AG}\,\varphi$, $\mathsf{EG}\,\varphi$ or $\mathsf{AF}\,\varphi$. Let P_{TA} be an NTA constructed by Alg. 2 with the initial configuration $s_0 = (\ell_1^0, \ell_2^0, \dots, \ell_{|M_0|}^0, v_0)$ and let ψ' be the formula defined above. Then $M_0 \models_N \psi \iff s_0 \models_{P_{TA}} \psi'$.*

Proof. Notice that the correspondence relation $\equiv$ is in fact a timed bisimulation and moreover $M \equiv s$ means that $M \models_N \varphi$ iff $s \models_{P_{TA}} \varphi'$ for every φ which is a Boolean combination of atomic propositions in the Petri net and φ' is the translated formula where every occurrence of $(p \bowtie n)$ is replaced with $(\#p \bowtie n)$. Because timed bisimilarity preserves TCTL model checking (and hence also our logic) and the atomic propositions do not distinguish between configurations related by the correspondence relation $\equiv$, we have established the validity of the theorem. □

3.3 Final Remarks

In a summary, for safety properties (EF and AG) we provided a translation from bounded timed-arc Petri nets to networks of timed automata by combining Theorem 1 and Theorem 2. For liveness properties we achieved such a translation for nets of degree 2 by using Theorem 2. Even though many net models of real-systems are already of degree 2 or can be easily modified so that Theorem 2 becomes applicable, for the nets where it is necessary to have transitions with more than two input places other translations have to be designed. The main obstacle is that the translation presented in Alg. 1 introduces new time-locks which cannot be distinguished from the time-locks in the original net.

4 Experiments

We shall now report on two experiments testing the efficiency of the translations from Section 3. The translations were implemented in the tool TAPAAL [11] and the models used in the experiments can be downloaded at `www.tapaal.net`. The reported running times were measured on a Dell PowerEdge 2950, with a 2.5 GHz, Dual Core Intel Xeon 5420 processor and 32GB ram. Notice, however, that UPPAAL utilises only one core and addresses at most 4GB of RAM.

4.1 Fischer's Protocol for Mutual Exclusion

Fischer's protocol [14] for ensuring mutual exclusion for a number of timed processes is a well-known protocol used for testing performances of tools. It is an easily scalable algorithm and provides a suitable case study for our translation because it requires that every process has its own independent clock. In other tools for Petri nets, such as TINA [6] and ROMEO [18], it is inconvenient to model Fischer's protocol as here clocks are usually associated to transitions and hence the number of processes is a priory fixed. One has to necessarily modify the static structure of the net when more processes need to be considered. In our approach we only need to add extra tokens to the same underlying net in order to increase the number of processes. The timed-arc Petri net model of Fischer's protocol is taken from [2] and it is available as an example in the TAPAAL distribution.

We verified the correctness of the Fischer's protocol for a different number of processes. The results were compared with the verification times of the UPPAAL model of Fischer's protocol from the UPPAAL demo folder. The experiments were run with symmetry reduction turned on, both in TAPAAL and UPPAAL, and with the default search options. The verification results are presented in Fig. 5. Here TAPAAL standard reduction is the one from Section 3 and TAPAAL optimised reduction replaces the locking token in the net with a global Boolean variable in order to reduce the size of the produced UPPAAL templates. Details of the optimised translation are given in [10]. The speed-up column compares the running times between the UPPAAL model and the model produced by the

# Processes	Time in seconds			Speed-up
	UPPAAL	TAPAAL		
	Default	Standard	Optimised	
50	7.8	9.8	4.5	73 %
60	18.7	21.1	8.9	110 %
70	40.5	42.0	17.0	138 %
80	78.2	75.7	30.4	157 %
90	138.7	136.1	49.7	179 %
100	235.9	206.4	77.3	205 %
150	31m	22m	8m	293 %
200	2h 22m	1h 25m	29m	393 %
300	22h 7m	10h 6m	3h 24m	549 %
400	–	–	14h 9m	–

Fig. 5. Fischer's Protocol with Symmetry Reduction Turned On

TAPAAL optimised reduction. Even though the number of explored states in the network produced by TAPAAL is about two times as many as the ones in the native UPPAAL model, the verification times are significantly shorter. The reason for this seems to be the fact that the sizes of zones in the TAPAAL produced model are smaller and hence the expensive operation of zone inclusion checking is faster in our approach.

4.2 Alternating Bit Protocol

Alternating Bit Protocol (ABP) [4] is a simple instance of a sliding window protocol with windows of size one. ABP is an unbounded protocol, since in communication between a sender and a receiver, an arbitrary number of messages (each with an individual time-stamp) can be in transfer via a lossy communication media. Details of the model are given in the full version [10].

In Fig. 6 we present the verification results for a fixed number of messages in the system. The translation described in Section 3 allows us to verify the protocol for up to 50 messages in less than two hours. For comparison we created a UPPAAL model of ABP where all messages in the system are symmetric. Notice that the standard translation, contrary to the results from Fischer's protocol, is considerately faster than the optimised translation, which is comparable with the native UPPAAL model we created. The reason seems to be the same as in Fischer's protocol: even though the number of stored and explored states is about twice as large, the zones are less complex and hence the inclusion check is faster.

In the future work we plan to study in detail this phenomenon and optimise the reductions (perhaps depending on the analysis of the concrete net) in order to achieve a further improvement in verification of TAPN models.

# Messages	Time in seconds		
	UPPAAL	TAPAAL	
	Default	Standard	Optimised
12	7.7	2.4	8.9
13	17.6	3.6	21.8
14	19.4	5.1	62.6
15	136	7.3	192.2
16	10m	10.1	11m
17	32m	13.7	35m
20	18h 37m	32.5	19h 34m
30	–	5m	–
40	–	29m	–
50	–	1h 52m	–

Fig. 6. Alternating Bit Protocol with Symmetry Reduction Turned On

5 Conclusion

We studied timed-arc Petri nets extended with invariants on places and with transport arcs—new features that allow for a more convenient modelling of systems. The extended Petri net model with a bounded number of tokens was translated to networks of timed automata, preserving logical queries formulated in a subset of CTL. We employed a novel translation where a new component in the timed automata network was created for each token in the net.

The presented approach for verification of bounded timed-arc Petri nets is efficient as documented on two case studies modelled in the tool TAPAAL and in fact we outperform in the verification times of native UPPAAL models. We kept the considered logic simple and it is essentially identical with the presently implemented logical queries in UPPAAL. Nevertheless, we sketched that verification of TCTL queries and reasoning about the exact ages of tokens can be done by simple encoding tricks.

One cannot hope for a fully automatic verification of unbounded timed-arc Petri nets as, for example, the reachability problem becomes already undecidable [17]. On the other hand, the chosen reduction strategy enables one to further extend the bounded model with e.g. urgent transitions, priorities, cost, probability and game semantics, requiring only minor changes in the proposed reductions. In the future work we shall address these issues.

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