

Semantics and Verification 2008

Lecture 4

- properties of strong bisimilarity
- weak bisimilarity and weak bisimulation games
- properties of weak bisimilarity
- example: a communication protocol and its modelling in CCS
- concurrency workbench (CWB)

Strong Bisimilarity – Properties

Strong Bisimilarity is a Congruence for All CCS Operators

Let P and Q be CCS processes such that $P \sim Q$. Then

- $\alpha.P \sim \alpha.Q$ for each action $\alpha \in Act$
- $P+R \sim Q+R$ and $R+P \sim R+Q$ for each CCS process R
- $P|R \sim Q|R$ and $R|P \sim R|Q$ for each CCS process R
- $P[f] \sim Q[f]$ for each relabelling function f
- $P \setminus L \sim Q \setminus L$ for each set of labels L .

Following Properties Hold for any CCS Processes P, Q and R

- $P+Q \sim Q+P$
- $P|Nil \sim P$
- $P|Q \sim Q|P$
- $(P+Q)+R \sim P+(Q+R)$
- $P+Nil \sim P$
- $(P|Q)|R \sim P|(Q|R)$

Example – Buffer

Buffer of Capacity 1

$$B_0^1 \stackrel{\text{def}}{=} in.B_1^1$$

$$B_1^1 \stackrel{\text{def}}{=} \overline{out}.B_0^1$$

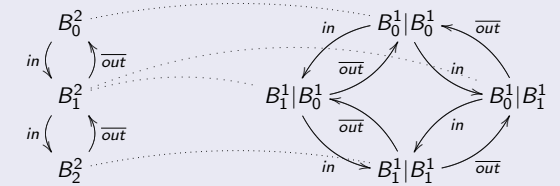
Buffer of Capacity n

$$B_0^n \stackrel{\text{def}}{=} in.B_1^n$$

$$B_i^n \stackrel{\text{def}}{=} in.B_{i+1}^n + \overline{out}.B_{i-1}^n \quad \text{for } 0 < i < n$$

$$B_n^n \stackrel{\text{def}}{=} \overline{out}.B_{n-1}^n$$

Example: $B_0^2 \sim B_0^1|B_0^1$



Example – Buffer

Theorem

For all natural numbers n : $B_0^n \sim \underbrace{B_0^1|B_0^1|\dots|B_0^1}_{n \text{ times}}$

Proof.

Construct the following binary relation where $i_1, i_2, \dots, i_n \in \{0, 1\}$.

$$R = \{(B_i^n, B_0^1|B_0^1|\dots|B_0^1) \mid \sum_{j=1}^n i_j = i\}$$

- $(B_0^n, B_0^1|B_0^1|\dots|B_0^1) \in R$
- R is strong bisimulation

Strong Bisimilarity – Summary

Properties of \sim

- an equivalence relation
- the largest strong bisimulation
- a congruence
- enough to prove some natural rules like
 - $P|Q \sim Q|P$
 - $P|Nil \sim P$
 - $(P|Q)|R \sim Q|(P|R)$
 - ...

Question

Should we look any further???

Problems with Internal Actions

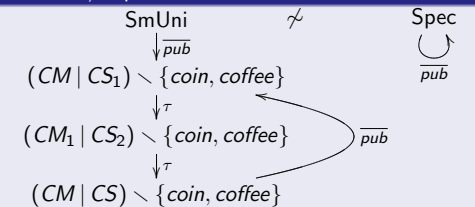
Question

Does $a.\tau.Nil \sim a.Nil$ hold? **NO!**

Problem

Strong bisimilarity does not abstract away from τ actions.

Example: $SmUni \not\sim Spec$



Weak Transition Relation

Let $(Proc, Act, \{\xrightarrow{a} \mid a \in Act\})$ be an LTS such that $\tau \in Act$.

Definition of Weak Transition Relation

$$\xRightarrow{a} = \begin{cases} (\tau \rightarrow)^* \circ \xrightarrow{a} \circ (\tau \rightarrow)^* & \text{if } a \neq \tau \\ (\tau \rightarrow)^* & \text{if } a = \tau \end{cases}$$

What does $s \xRightarrow{a} t$ informally mean?

- If $a \neq \tau$ then $s \xRightarrow{a} t$ means that from s we can get to t by doing zero or more τ actions, followed by the action a , followed by zero or more τ actions.
- If $a = \tau$ then $s \xRightarrow{\tau} t$ means that from s we can get to t by doing zero or more τ actions.

Weak Bisimilarity – Properties

Properties of \approx

- an equivalence relation
- the largest weak bisimulation
- validates lots of natural laws, e.g.
 - $a.\tau.P \approx a.P$
 - $P + \tau.P \approx \tau.P$
 - $a.(P + \tau.Q) \approx a.(P + \tau.Q) + a.Q$
 - $P + Q \approx Q + P$ $P|Q \approx Q|P$ $P + Nil \approx P$...
- strong bisimilarity is included in weak bisimilarity ($\sim \subseteq \approx$)
- abstracts from τ loops



Weak Bisimilarity

Let $(Proc, Act, \{\xrightarrow{a} \mid a \in Act\})$ be an LTS such that $\tau \in Act$.

Weak Bisimulation

A binary relation $R \subseteq Proc \times Proc$ is a **weak bisimulation** iff whenever $(s, t) \in R$ then for each $a \in Act$ (including τ):

- if $s \xrightarrow{a} s'$ then $t \xRightarrow{a} t'$ for some t' such that $(s', t') \in R$
- if $t \xrightarrow{a} t'$ then $s \xRightarrow{a} s'$ for some s' such that $(s', t') \in R$.

Weak Bisimilarity

Two processes $p_1, p_2 \in Proc$ are **weakly bisimilar** ($p_1 \approx p_2$) if and only if there exists a weak bisimulation R such that $(p_1, p_2) \in R$.

$$\approx = \cup \{R \mid R \text{ is a weak bisimulation}\}$$

Is Weak Bisimilarity a Congruence for CCS?

Theorem

Let P and Q be CCS processes such that $P \approx Q$. Then

- $\alpha.P \approx \alpha.Q$ for each action $\alpha \in Act$
- $P|R \approx Q|R$ and $R|P \approx R|Q$ for each CCS process R
- $P[f] \approx Q[f]$ for each relabelling function f
- $P \setminus L \approx Q \setminus L$ for each set of labels L .

What about choice?

$$\tau.a.Nil \approx a.Nil \quad \text{but} \quad \tau.a.Nil + b.Nil \not\approx a.Nil + b.Nil$$

Conclusion

Weak bisimilarity is **not** a congruence for CCS.

Weak Bisimulation Game

Definition

All the same except that

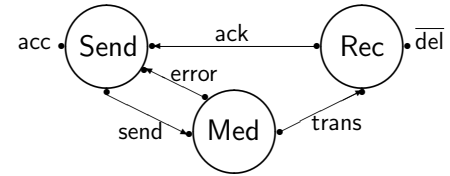
- **defender can now answer using \xRightarrow{a} moves.**

The attacker is still using only \xrightarrow{a} moves.

Theorem

- States s and t are weakly bisimilar if and only if the defender has a **universal** winning strategy starting from the configuration (s, t) .
- States s and t are not weakly bisimilar if and only if the attacker has a **universal** winning strategy starting from the configuration (s, t) .

Case Study: Communication Protocol



Send	$\stackrel{\text{def}}{=} \text{acc.Sending}$	Rec	$\stackrel{\text{def}}{=} \text{trans.Del}$
Sending	$\stackrel{\text{def}}{=} \overline{\text{send.Wait}}$	Del	$\stackrel{\text{def}}{=} \overline{\text{del.Ack}}$
Wait	$\stackrel{\text{def}}{=} \text{ack.Send} + \text{error.Sending}$	Ack	$\stackrel{\text{def}}{=} \overline{\text{ack.Rec}}$
Med	$\stackrel{\text{def}}{=} \text{send.Med}'$		
Med'	$\stackrel{\text{def}}{=} \tau.\text{Err} + \overline{\text{trans.Med}}$		
Err	$\stackrel{\text{def}}{=} \overline{\text{error.Med}}$		

Verification Question

$\text{Impl} \stackrel{\text{def}}{=} (\text{Send} \mid \text{Med} \mid \text{Rec}) \setminus \{\text{send}, \text{trans}, \text{ack}, \text{error}\}$

$\text{Spec} \stackrel{\text{def}}{=} \text{acc}.\overline{\text{del}}.\text{Spec}$

Question

$\text{Impl} \stackrel{?}{\approx} \text{Spec}$

- 1 Draw the LTS of Impl and Spec and prove (by hand) the equivalence.
- 2 Use Concurrency WorkBench (CWB).

CCS Expressions in CWB

CCS Definitions

$\text{Med} \stackrel{\text{def}}{=} \text{send}.\text{Med}'$
 $\text{Med}' \stackrel{\text{def}}{=} \tau.\text{Err} + \overline{\text{trans}}.\text{Med}$
 $\text{Err} \stackrel{\text{def}}{=} \overline{\text{error}}.\text{Med}$
 \vdots
 $\text{Impl} \stackrel{\text{def}}{=} (\text{Send} \mid \text{Med} \mid \text{Rec}) \setminus \{\text{send}, \text{trans}, \text{ack}, \text{error}\}$
 $\text{Spec} \stackrel{\text{def}}{=} \text{acc}.\overline{\text{del}}.\text{Spec}$

CWB Program (protocol.cwb)

```
agent Med = send.Med';
agent Med' = (tau.Err + 'trans.Med);
agent Err = 'error.Med;
:
set L = {send, trans, ack, error};
agent Impl = (Send | Med | Rec) \ L;
agent Spec = acc.'del.Spec;
```

CWB Session

```
fire1$ /pack/FS/CWB/cwb
> help;
> input "protocol.cwb";
> vs(5, Impl);
> sim(Spec);
> eq(Spec, Impl);           ** weak bisimilarity **
> strongeq(Spec, Impl);    ** strong bisimilarity **
```