Is your Model Checker on Time?

On the Complexity of Model Checking for Timed Modal Logics

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Abstract. This paper studies the structural complexity of model checking for (variations on) the specification formalisms used in the tools CMC and UPPAAL, and fragments of a timed alternation-free μ -calculus. For each of the logics we study, we characterize the computational complexity of model checking, as well as its specification and program complexity, using timed automata as our system model.

1 Introduction

The extension of the model checking paradigm to the specification and verification of real-time systems has been thoroughly studied in the last few years. This extensive research effort has led to the development of specification logics that extend standard untimed formalisms with the quantitative analysis of timing constraints (see, e.g., [4, 15, 18]), and to important theoretical results setting the limits of decidability for model checking. This theory is now embodied in verification tools like HyTech [23], Kronos [24] and UPPAAL [20], which have been successfully applied to the verification of real sized systems.

The successful application of the aforementioned verification tools to the analysis of realistic systems indicates that automatic verification of real-time, embedded software may be feasible in practice. However, despite many important theoretical results presented in *op. cit.*, the literature is lacking a comprehensive analysis of the structural complexity of model checking for real-time logics. In the untimed case, model checking algorithms with a polynomial time complexity, and often small space requirements, have been developed for several branching time temporal logics [8, 9]. In the timed case, most of the model checking problems considered in the literature are PSPACE-hard [3, 10, 15]. Clearly the quantitative analysis of timing constraints increases the complexity of model checking, but it is interesting to analyze precisely in which cases this complexity blow-up occurs. In the untimed case, several papers (see, e.g., [13, 22, 11]) study in detail the effect of the temporal operators, the number of atomic propositions

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or the depth of operators' nesting in the complexity of model checking, giving a better understanding of the complexity issue. Here, among other things, we address the same kind of problem for the timed case: what happens if time is inserted either only in the model or only in the formula? And what happens if we use less expressive logics with restricted operators?

We consider several timed modal logics: L_{ν} has been introduced in [18], and is the specification language used in the tool CMC [17]; L_s is a fragment of L_{ν} which has been proposed in [19] in order to improve the efficiency of model checking in practice; SBLL [2] and $L_{\forall S}$ [1] have been introduced for their properties w.r.t. the testing timed automaton method that is currently used in verification tools like UPPAAL to check for properties other than plain reachability ones.

For each of these property languages, we study the computational complexity of model checking, using timed automata [5] as our system model. As argued by Lichtenstein and Pnueli [21], the complexity of the model checking problem can be measured in three different ways. First, one can fix the specification and measure the complexity as a function of the size of the program being verified (the *program complexity* measure). Secondly, one can fix the program and measure the complexity as a function of the size of the specification (the *specification complexity* measure). Finally, the combined complexity of the model checking problem is measured as a function of the size of both the program and the specification. In this paper we offer complexity results for these three different views of the model checking problem for the logics we consider. In so doing, we give an *a posteriori* justification, couched in complexity-theoretic arguments, for some of the folk beliefs in the area of model checking for real-time systems, and for some of the choices made by developers of real-time verification tools.

Outline of the Main Results. We begin by analyzing the complexity of model checking for $L_{\mu,\nu}$, a timed alternation-free modal μ -calculus (AFMC). In the untimed setting, such a fragment of the modal μ -calculus plays an important role as a specification formalism because it is fairly expressive and its restricted syntax makes the symbolic evaluation of expressions very simple (more precisely, linear both in the size of the model and the specification). In the real-time setting, we show that the complexity of model checking for the timed AFMC, and for its sublogic L_{ν} , is EXPTIME-complete, as are both the program complexity and the specification complexity. (Perhaps surprisingly, the model checking problem for L_{ν} —and a fortiori for the timed AFMC—is EXPTIME-complete even if we fix the model to be the inactive process without clocks, *nil*.) We also prove that the model checking problem for L_{ν} without greatest fixpoints—essentially, a timed version of Hennessy-Milner logic [14]—is PSPACE-complete.

It is instructive to compare the above results with similar ones for the untimed alternation-free μ -calculus. As previously mentioned, for such a program logic, we have algorithms for model checking that run in time linear both in the size of the program and of the specification. Moreover, both the program and the specification complexities are P-complete [6, 12]. Note, however, that the program complexity of the alternation-free μ -calculus for *concurrent* programs is EXPTIME-complete [6], and this matches exactly the complexity results we

	Model checking	Prog compl.	Spec compl.
$L_{\mu,\nu}, L_{\nu}$	EXPTIME-complete	EXPTIME-complete	EXPTIME-complete
$L_s, SBLL, L_{\forall S}$	PSPACE-complete	PSPACE-complete	PSPACE-complete
	PSPACE-complete	Р	PSPACE-complete
L_s^-	coNP-complete	Р	coNP-complete
$SBLL^-, L_{\forall S}^-$	PSPACE-complete	PSPACE-complete	coNP-complete

Table 1: Overview of the Results

offer for $L_{\mu,\nu}$ model checking. It is also interesting to note that the complexity of CTL model checking and reachability for concurrent programs is PSPACEcomplete [6], matching the complexity of model checking for TCTL [4] and of reachability in timed automata, respectively. These results seem to provide a mathematical grounding to the folk belief that "clocks act like concurrent programs", and that increasing the number of clocks corresponds to adding parallel components.

We then proceed to develop a thorough analysis of the complexity of model checking for all the other timed modal property languages that we have found in the literature. In each case, we offer results pinpointing the program, the specification as well as the combined complexity of model checking for the property languages with and without fixpoints. An overview of the results we have obtained is presented in Table 1, where L^- denotes the fixpoint free fragment of L. Here we just wish to point out that the model checking problem for the property language L_s is PSPACE-complete, no matter whether the complexity is measured with respect to the size of the program, of the specification or of both. In light of the aforementioned results, and assuming that PSPACE is different from EXPTIME, the model checking problem for L_s has a lower computational complexity than that for L_{ν} . Our results thus offer a complexity-theoretic justification for the claims in [19]. The source of the lower complexity derives from the observation that the model checking problem for L_s , unlike that for L_{ν} , can be reduced in polynomial time to reachability checking in timed automata—a problem whose PSPACE-completeness was shown in [5].

2 Basic definitions

We begin by briefly reviewing a variation on the timed automaton model proposed by Alur and Dill [5] and the property languages that will be used in this study.

Timed Automata. Let Act be a finite set of actions, and let \mathbb{N} and $\mathbb{R}_{\geq 0}$ denote the sets of natural and non-negative real numbers, respectively. We write \mathcal{D} for the set of delay actions $\{\epsilon(d) \mid d \in \mathbb{R}_{\geq 0}\}$.

Let C be a set of clocks. We use $\mathcal{B}(C)$ to denote the set of boolean expressions over atomic formulae of the form $x \sim p$ and $x - y \sim p$, with $x, y \in C, p \in \mathbb{N}$, and $\sim \in \{<, >, =\}$. Moreover we write $\mathcal{B}_k(C)$ for the restriction of $\mathcal{B}(C)$ to expressions where the integer constants belong to $\{0, \ldots, k\}$. Expressions in $\mathcal{B}(C)$ are interpreted over the collection of time assignments. A time assignment, or valuation, v for C is a function from C to $\mathbb{R}_{\geq 0}$. We write $\mathbb{R}_{\geq 0}^C$ for the collection of valuations for C. Given $g \in \mathcal{B}(C)$ and a time assignment v, the boolean value g(v) describes whether g is satisfied by v or not. For every time assignment vand $d \in \mathbb{R}_{\geq 0}$, we use v + d to denote the time assignment which maps each clock $x \in C$ to the value v(x) + d. For every $C' \subseteq C$, $[C' \to 0]v$ denotes the assignment for C which maps each clock in C' to the value 0 and agrees with v over $C \setminus C'$.

Definition 1. A timed automaton (TA) is a quintuple $A = \langle \mathsf{Act}, N, n_0, C, E \rangle$ where N is a finite set of nodes, n_0 is the initial node, C is a finite set of clocks, and $E \subseteq N \times \mathcal{B}(C) \times \mathsf{Act} \times 2^C \times N$ is a set of edges. The tuple $e = \langle n, g, a, r, n' \rangle \in E$ stands for an edge from node n to node n' with action a, where r denotes the set of clocks to be reset to 0 and g is the enabling condition (or guard). We use $\mathsf{MCst}(A)$ to denote the largest integer constant occurring in the guards of A.

A state (or configuration) of a timed automaton A is a pair (n, v) where n is a node of A and v is a time assignment for C. The initial state of A is $(n_0, [C \to 0])$ where n_0 is the initial node of A, and $[C \to 0]$ is the time assignment mapping all clocks in C to 0. The operational semantics of a timed automaton A is given by the Timed Labelled Transition System (TLTS) $\mathcal{T}_A = \langle \mathcal{S}_A, \operatorname{Act} \cup \mathcal{D}, s^0, \longrightarrow \rangle$, where \mathcal{S}_A is the set of states of A, s^0 is the initial state of A, and \longrightarrow is the transition relation defined as follows:

 $(n,v) \xrightarrow{a} (n',v')$ iff $\exists \langle n,g,a,r,n' \rangle \in E$. $g(v) = \texttt{tt} \land v' = [r \to 0]v$

 $(n,v) \xrightarrow{\epsilon(d)} (n',v')$ iff n = n' and v' = v + d

Remark 1. Note that we could consider extended TAs where we assign an invariant (i.e. a downward closed clock constraint) to each node to avoid excessive time delays. All the results presented here will still hold for extended TAs. Note that, given a complexity class C, having a C-hardness result for (simple) TAs implies the same for extended TAs, while having a C membership result for extended TAs implies the same for TAs.

The specification languages. We now define $L_{\mu,\nu}$ a timed alternation-free modal μ -calculus.

Definition 2. Let K be a finite set of clocks, Id a set of identifiers. The set $L_{\mu,\nu}$ of formulae over K and Id is generated by the following grammar:

$$\begin{array}{rrrr} \mathcal{L}_{\mu,\nu} \ni \psi, \varphi & ::= & g & \mid \varphi \land \psi & \mid \varphi \lor \psi & \mid \langle a \rangle \varphi & \mid & [a] \varphi & \mid & \exists \varphi & \mid & \forall \varphi \\ & \mid & K' & \underline{\mathrm{in}} & \varphi & \mid & \max(X, \varphi) & \mid & \min(X, \varphi) & \mid & X \end{array}$$

where $a \in Act$, $g \in \mathcal{B}(K)$, $K' \subseteq K$ and $X \in Id$. Moreover, each occurrence of an identifier X in a formula has to be bound by $a\min(X, \varphi)$ (or $\max(X, \varphi)$) operator, and it cannot occur in a φ -subformula of the form $\max(X', \psi)$ (resp. $\min(X', \psi)$). (This restriction corresponds to the "alternation-free" property.)

New operators like \mathfrak{t} , \mathfrak{f} , $g \Rightarrow \psi$ (read 'g implies ψ ') can be easily defined. Let $\mathtt{MCst}(\varphi)$ be the largest integer constant occurring in the clock constraints in φ . Given a TA A, we interpret formulae in $L_{\mu,\nu}$ w.r.t. extended configurations $\begin{array}{cccc} (n,v,u) \models [a] \varphi & \text{iff} \ \forall \ (n',v'). \ (n,v) \xrightarrow{a} (n',v') \ \Rightarrow \ (n',v',u) \models \varphi \\ (n,v,u) \models \forall \ \varphi & \text{iff} \ \forall d \in \mathbb{R}_{\geq 0}, \ (n,v+d,u+d) \models \varphi \\ (n,v,u) \models g & \text{iff} \ g(u) = \texttt{tt} \\ (n,v,u) \models K' \ \underline{in} \ \varphi & \text{iff} \ (n,v,[K' \rightarrow 0]u) \models \varphi \\ (n,v,u) \models \max(X,\varphi) & \text{iff} \ (n,v,u) \text{ belongs to the largest solution of } X = \varphi \end{array}$

Table 2: Semantics of $L_{\mu,\nu}$.

(n, v, u), where (n, v) is a configuration of A and u is a time assignment for K. Whereas the classical modal operators $\langle a \rangle$ and [a] deal with action transitions, the operator \exists (resp. \forall) denotes existential (resp. universal) quantification over delay transitions. The clocks in K are so-called formula clocks; they increase synchronously with the automata clocks, and they are used as stopwatches for measuring the time elapsing between states of the system. The formula $K' \underline{in} \varphi$ initializes the set of formula clocks K' to 0 in φ . The constraints g are used to compare the value of formula clocks in the current extended configuration with an integer value. Finally, an extended configuration satisfies $\max(Z, \varphi)$ (resp. $(\min(Z, \varphi))$ if it belongs to the largest (resp. least) solution of the equation $Z = \varphi$ over the complete lattice of sets of extended configurations. The existence of these solutions is guaranteed by standard fixpoint theory. The semantics of $L_{\mu,\nu}$ is sketched in Table 2. (The operators $\langle a \rangle$ and \exists are duals of [a] and \forall ; the semantics of boolean operators is omitted.) The full formal details of the semantics are standard [16].

As an example of a property that can be expressed in $L_{\mu,\nu}$ using fixpoints and clock constraints, consider the formula

$$\max\Bigl(X,\Bigl([b]\{x\} \ \underline{\texttt{in}} \ \exists (\langle c \rangle \ \texttt{tt} \land x \leq 3) \Bigr) \land [a] X \land \forall X \Bigr)$$

This formula expresses the fact that, in every state that is reachable by performing *a*-actions and delays, every occurrence of a *b*-action can be followed by a *c*-action within 3 time units.

Fragments of $L_{\mu,\nu}$. The logic L_{ν} [18] is the fragment of $L_{\mu,\nu}$ in which only greatest fixpoints are allowed. The logic L_s [19] is the fragment of L_{ν} without the existential modalities $\langle a \rangle$ and \exists , and where only a restricted disjunction of the form $g \lor \varphi$ (with $g \in \mathcal{B}(K)$) is allowed.

The property languages SBLL and $L_{\forall S}$ extend L_s , and use a slightly different kind of TAs where (1) \mathcal{U} is a subset of Act s.t. any edge labeled with $a \in \mathcal{U}$ has the guard \mathfrak{t} and (2) Act contains the label τ used for the internal action of automata. Moreover they are based on different semantics (denoted by \vdash) compared with L_{ν} and L_s : a formula φ holds for (n, v, u) only if φ holds for every (n', v', u)with (n', v') reachable from (n, v) in zero or more τ -transitions. For example, $(n, v, u) \vdash [a]\varphi$ iff for every $(n, v) \xrightarrow{\tau}^* (n', v')$ we have that $(n', v') \xrightarrow{a} (n'', v'')$ implies $(n'', v'', u) \vdash \varphi$. Moreover $(n, v, u) \vdash \forall \varphi$ iff for every (n', v') reached from (n, v) by using τ -transitions and delay transitions (of total duration d), we have $(n', v', u + d) \vdash \varphi$.

SBLL extends L_s by allowing the use of $\langle a \rangle t$ subformulae with $a \in \mathcal{U}$. $L_{\forall S}$

extends SBLL with new operators $\forall s$ with $S \subseteq \mathcal{U}$. A formula $\forall s \varphi$ holds for (n, v, u) iff φ holds for any (n', v', u + d) s.t. (n', v') is reachable from (n, v) by using only τ -transitions and delay transitions (with total duration d), but delay transitions occur only in states in which none of the actions in S are enabled.

These two languages can be translated into L_{ν} in the following sense: for any $\varphi \in L_{\forall S}$, there exists an L_{ν} formula $\overline{\varphi}$ s.t. $A \vdash \varphi$ iff $A \models \overline{\varphi}$. For example, we have that $\overline{[a]\psi} = \max(X, [a]\overline{\psi} \land [\tau]X)$. An important property [2, 1] of *SBLL* and $L_{\forall S}$ is that their model checking problem can be reduced to a reachability problem: for any formula φ of these languages, we can build a *testing automaton* T_{φ} s.t. $A \vdash \varphi$ iff a reject node is not reachable in the parallel composition $(A|T_{\varphi})$. Moreover it has been shown that $L_{\forall S}$ is expressive enough to encode any reachability property [1].

Verification of timed systems. Automatic verification of timed systems is possible despite the uncountably infinite number of configurations associated with a timed automaton. The decision procedure for $A \models \varphi$ is based on the well known region technique [4]. Given A and φ , it is possible to partition the infinite set of time assignments over $C^+ = C \cup K$ into a finite number of regions in such a way that two extended configurations (n, u) and (n, v), where $u, v \in \mathbb{R}_{\geq 0}^{C+}$ are in the same region, satisfy the same formulae. Formally the regions can be defined as the equivalence classes induced by the equivalence relation over valuations defined thus: given $u, v \in \mathbb{R}_{\geq 0}^{C^+}$, u and v are in the same region iff they satisfy the same clock constraints in $\mathcal{B}_M(C^+)$, where $M = \max(\texttt{MCst}(A), \texttt{MCst}(\varphi))$.

We write [u] for the region which contains the time assignment u, and use \mathcal{R}_k^{Cl} to denote the (finite) set of all regions for a set Cl of clocks and the maximum constant k. Given a region [u] in \mathcal{R}_k^{Cl} and $C' \subseteq Cl$, we define the reset operator thus: $[C' \to 0][u] = [[C' \to 0]u]$. Moreover, given a region γ , its successor region, denoted by $succ(\gamma)$, is the region γ' s.t. for any $u \in \gamma$ there exists $\delta \in \mathbb{R}_{\geq 0}$ with $[u+\delta] = \gamma'$, and $[u+\delta'] \in \{\gamma, \gamma'\}$, for every $\delta' < \delta$. The region $succ(\gamma)$ is different from γ iff $\gamma(x \leq k) = \mathfrak{t}$ for some clock x.

Now, given a timed automaton $A = \langle \operatorname{Act}, N, n_0, C, E \rangle$, a set K of formula clocks and an integer constant M with $M \geq \operatorname{MCst}(A)$, we can define a symbolic semantics [18] over the finite transition system (S, \rightarrow) , called *region graph*, defined thus: $S = N \times \mathcal{R}_M^{C \cup K}$ and $\rightarrow = (\bigcup_a \xrightarrow{a}) \cup \xrightarrow{succ}$. The symbolic semantics is closely related to the standard one: for every $L_{\mu,\nu}$ formula whose clock constraints do not use constants greater than M, and $u \in \gamma$, $(n, \gamma) \models \varphi$ iff $(n, u) \models \varphi$. Therefore each instance of the timed model checking problem can be reduced to an untimed model checking query over the region graph. Note that the size of $\mathcal{R}_M^{C^+}$ is in $O(|C^+|! \cdot M^{|C^+|})$. Moreover for any region γ , $|\{\gamma'|\gamma' = succ^i(\gamma), i \in \mathbb{N}\}| \leq 2 \cdot |C^+| \cdot (M + 1)$.

The reachability problem, which is a fundamental question in system verification, is know to be PSPACE-complete [3, 10]. Moreover the model checking problem for TCTL (a timed extension of CTL) is PSPACE-complete [4].

We shall use the abbreviations $\mathcal{A}_{+t} \stackrel{?}{\models} \Psi_{+t}$, $\mathcal{A} \stackrel{?}{\models} \Psi_{+t}$ and $\mathcal{A}_{+t} \stackrel{?}{\models} \Psi$ to denote, respectively, the model checking problems where clocks are allowed both

in automata and specifications, where clocks are allowed only in specifications and where clocks are allowed only in automata.

3 Complexity results for model checking

We now consider the complexity of model checking (MC) for the property languages introduced previously. These results require to define what are the size of a timed automaton $A = \langle \operatorname{Act}, N, n_0, C, E \rangle$ and a formula $\varphi \in L_{\mu,\nu}$. The size $|\varphi|$ of a formula is its length. We define |A| as $|N| + |C| + |E| + \operatorname{MCst}(A) + \sum_{e \in E} |g_e|$, and assume a binary encoding for the elements of the sets N and C. Considering constants represented in unary or binary does not change our results except when it is explicitly mentioned.

Theorem 1. The complexity of $L_{\mu,\nu}$ and L_{ν} model checking is EXPTIMEcomplete. Moreover, we have that the specification and program complexities of $L_{\mu,\nu}$ and L_{ν} model checking are also EXPTIME-complete.

Proof. EXPTIME membership: We have seen that $A \models \varphi$ iff $\hat{A} \models \varphi$ where \tilde{A} is an untimed automaton (the *region graph*) whose size is exponential in |A| and over which φ is interpreted as an untimed formula. If we modify slightly \tilde{A} by adding the transitive closure of $\stackrel{suce}{\longrightarrow}$, the size of the resulting automaton is still exponential in |A|, and \exists and \forall become "one step" modalities. Then φ is a simple (untimed) alternation-free μ -calculus formula for which model checking is linear in $|\tilde{A}|$ and $|\varphi|$ [9]. This gives the EXPTIME membership for $L_{\mu,\nu}$ and L_{ν} .

EXPTIME-hardness: Deciding whether a given linear bounded alternating Turing machine (LBATM) \mathcal{M} accepts a given input string w is EXPTIMEcomplete [7], and it can be reduced in polynomial time to a MC problem $A_{\mathcal{M}} \models \Phi$ with $\Phi \in L_{\nu}$. The main idea is that we can build a TA $A_{\mathcal{M}}$ over actions s and **accept** s.t. any *s*-transition of $A_{\mathcal{M}}$ corresponds to a step of \mathcal{M} due to the tape boundness (see [3, 10]). By following the same approach proposed in [6] for untimed concurrent systems, the alternating behaviour¹ of \mathcal{M} can be handled by an L_{ν} formula of the form: $\Phi = \max(X, [\texttt{accept}]\texttt{ft} \land \forall [s] \exists \langle s \rangle X)$. Intuitively Φ holds for $A_{\mathcal{M}}$ if the current "or" state is not an accepting state and after any step (leading to an "and" state), there exists a transition leading to a non-accepting "or" state and so on. We have $A_{\mathcal{M}} \models \Phi$ iff the LBATM \mathcal{M} does not accept w. This gives the EXPTIME-hardness for L_{ν} and $L_{\mu,\nu}$.

Specification complexity: In fact the acceptance of w by a LBATM \mathcal{M} can be reduced in polynomial time to a problem of the form $nil \models \Psi_{\mathcal{M},w}$ where $\Psi_{\mathcal{M},w}$ is an L_{ν} formula. This encoding is based on the use of formula clocks to represent the configurations of \mathcal{M} . This gives the EXPTIME-hardness.

Program complexity: This is due to the proof of EXPTIME-hardness for L_{ν} model checking where the formula $\Phi = \max(X, [\texttt{accept}]\texttt{ff} \land \forall [s] \exists \langle s \rangle X)$ does not depend on the LBATM \mathcal{M} .

¹ We assume w.l.o.g. that we have a strict alternation of "or" and "and" states in \mathcal{M} , and that the initial and final states are "or" states.

$$t = 1 a_1 x_1 := 0 \quad t = 2 a_2 x_2 := 0 \qquad t = n a_n x_n := 0$$

$$t = 1 a_1 \quad t = 2 a_2 \qquad - - - - \qquad \underbrace{t = n a_n x_n := 0}_{t = n a_n} \quad \underbrace{t = n \wedge \tilde{\varphi}}_{sat} \quad end$$

Fig. 1: The automaton $A_{(\varphi)}$ with $\tilde{\varphi} = \varphi[p_i \leftarrow x_i = n - i; \bar{p_i} \leftarrow x_i = n]$. Remark 2. In [15], a timed μ -calculus T_{μ} has been proposed, and MC for T_{μ} was shown to be PSPACE-hard. T_{μ} is more expressive than $L_{\mu,\nu}$ because it allows for fixpoint alternations and it uses a powerful binary operator \triangleright (instead of our modalities $\langle a \rangle$ and \exists). In fact the proof of Theorem 1 can be adapted² to T_{μ} and this yields an improved lower bound on the complexity of T_{μ} MC. Moreover, using techniques from [6], we can prove that the MC problem for T_{μ} (and the extension of $L_{\mu,\nu}$ with alternations) is in EXPTIME, and is thus EXPTIMEcomplete. To the best of our knowledge this is the first precise characterization of the complexity of MC for this logic.

Theorem 2. The model checking problem for L_{ν}^{-} is PSPACE-complete. Moreover the specification complexity of L_{ν}^{-} MC is PSPACE-complete. The program complexity of L_{ν}^{-} MC is in P, if the integer constants in the automata are represented in unary.

Proof. **PSPACE membership:** A nondeterministic model checking algorithm in PSPACE can be easily defined by considering the parts of the region graph associated to $A \models \varphi$ only when they are required. The difference with L_{ν} is that we do not need to compute arbitrary sets of configurations for fixpoints.

PSPACE-hardness: Let $\Phi = Q_1 p_1 \dots Q_n p_n \varphi$ be an instance of the QBF (Quantified Boolean Formulae) problem, where each $Q_i \in \{\exists, \forall\}$ and φ is a propositional formula over the p_i 's. We reduce the validity of Φ to a model checking problem. Consider the TA $A_{(\varphi)}$ in Figure 1 and the L_{ν}^{-} formula

$$\tilde{\Phi} = \exists (\langle a_1 \rangle \texttt{tt} \land O_1 (\exists (\langle a_2 \rangle \texttt{tt} \land O_2 \dots \exists (\langle a_n \rangle \texttt{tt} \land O_n \langle sat \rangle \texttt{tt}))))$$

where O_i is $\langle a_i \rangle$ (resp. $[a_i]$) if Q_i is \exists (resp. \forall). Clearly $A_{(\varphi)} \models \tilde{\Phi}$ iff Φ is valid. **Specification complexity:** In fact any QBF instance can be encoded as a problem of the form $nil \models \Phi$, with $\Phi \in L_{\nu}^-$, by using formula clocks. This entails the PSPACE-hardness of specification complexity.

Program complexity: Let φ be a given L_{ν}^{-} formula. We can define a polynomial (in |A|) algorithm by building the pertinent part of the region graph in an "on the fly" manner. The key points are that (1) deciding if φ holds for a TA A needs to consider only sequences with at most $|\varphi|$ action transitions and (2) between two action transitions the number of possible delay transitions is bounded by $2(|C_A| + |K|)(\max(\texttt{MCst}(A), \texttt{MCst}(\varphi)) + 1)$ which is polynomial in |A| if MCst(A) is given in unary. The time complexity of such an algorithm is in $O(|A|^{2|\varphi|})$ and, as φ is fixed, the program complexity is in P.

² For ex. by considering a formula like: $\mu X.\operatorname{accept} \lor [\operatorname{tt} \triangleright (p_o \land \neg (\operatorname{tt} \triangleright (p_e \land \neg X)))]$ where p_e (resp. p_o) marks even (resp. odd) states.

Note that some of our proofs are based upon the realization that the MC problems of the form $nil \models \varphi$ (where φ is a formula in any of the logics considered so far) are just as hard as the MC problems for arbitrary TA. Thus the worst-case complexity of MC for these real-time logics may be seen as deriving solely from the use of clocks in formulae. This pattern will remain true for all the property languages we study in what follows, except $SBLL^-$ and $L_{\forall S}^-$.

The property language L_s has been introduced in [19] as a sub-language of L_{ν} that allows for more efficient model checking algorithms. To the best of our knowledge, however, such an intention has not been supported yet by precise complexity theoretic considerations. These we now proceed to present.

Theorem 3. The complexity of L_s MC is PSPACE-complete. Moreover, the specification and program complexities of L_s MC are also PSPACE-complete.

Proof. PSPACE membership: For every L_s formula φ , it is possible to build a TA T_{φ} such that, for any TA $A, A \models \varphi$ iff a reject node of T_{φ} is not reachable in the parallel composition $(A|T_{\varphi})$ [2]. The size of T_{φ} is linear in that of φ and $(A|T_{\varphi})$ can be seen as a new TA \overline{A} corresponding to the product $A \times T_{\varphi}$. The reduction of $A \models \varphi$ to a reachability problem for \overline{A} is done in polynomial time, and thus gives the PSPACE membership.

PSPACE-hardness: A reachability question for node n in a TA A can be reduced to checking that $A \not\models \max(X, [in_n] ff \land [a] X \land \forall X)$ if we suppose that every edge in A has label a, except for a new transition $\langle n, tt, in_n, \emptyset, n \rangle$.

Specification complexity: It is possible to reduce reachability in a linear bounded nondeterministic Turing machine \mathcal{M} with input w to a problem of the form $nil \models \Phi_{\mathcal{M},w}$ by means of the same kind of encoding used for L_{ν} .

Program complexity: It is PSPACE-complete because the formula expressing the reachability problem does not depend on the input automaton.

Theorem 4. The model checking problem for L_s^- is coNP-complete, as is the specification complexity of model checking. The program complexity of L_s^- is in P, if the constants in the input automata are represented in unary.

The property languages SBLL and $L_{\forall S}$ have the same complexity:

Theorem 5. The complexity of SBLL and $L_{\forall S}$ model checking is PSPACEcomplete. Moreover we have that the specification and program complexities of SBLL and $L_{\forall S}$ MC are also PSPACE-complete.

For the property languages $SBLL^-$ and $L^-_{\forall S}$, we obtain the following result:

Theorem 6. The MC problem for $SBLL^-$ and $L_{\forall S}^-$ is PSPACE-complete. The specification complexity of MC for $SBLL^-$ and $L_{\forall S}^-$ is coNP-hard, and is coNP-complete if constants in the formulae are represented in unary. Finally, the program complexity of MC for $SBLL^-$ and $L_{\forall S}$ is PSPACE-complete.

There is an implicit recursion (over τ and delay transitions) which is hidden in the semantics of the $SBLL^-$ operator \forall , and this recursion is sufficient to make $SBLL^-$ and $L^-_{\forall S}$ model checking PSPACE-hard.

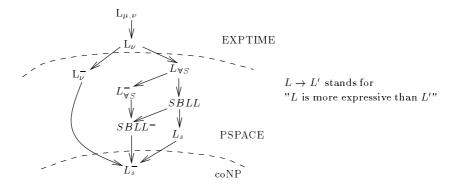


Fig. 2: Expressiveness vs complexity of model checking

Concluding remarks. The relationships between the relative expressive power of the property languages that we have considered, and the complexity of their model checking problems is summarized in Figure 2. (There $L \longrightarrow L'$ means that any model checking problem $A \models \varphi$ with $\varphi \in L'$ can be reduced in linear time to a verification $\tilde{A} \models \tilde{\varphi}$ with $\tilde{\varphi} \in L$.)

Note that, for every specification language we consider, the proof of C-hardness of the MC problem uses formulae without clocks. This implies that the problems $\mathcal{A}_{+t} \stackrel{?}{\models} \Psi$ and $\mathcal{A}_{+t} \stackrel{?}{\models} \Psi_{+t}$ have the same complexity. The remark about the complexity of MC problems of the form $nil \models \varphi$ shows that $\mathcal{A} \stackrel{?}{\models} \Psi_{+t}$ and $\mathcal{A}_{+t} \stackrel{?}{\models} \Psi_{+t}$ also have the same complexity. Therefore the complexity of MC does not depend on whether time is added to the model, to the specification or to both.

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