

## Introduction

- Make decisions on behalf of the user / help users making decisions
  - Product configuration, recommender systems, personal assistants
- Preference elicitation
  - What is the objective function?
  - Is the elicitation effort worth the improvement it offers w.r.t. decision quality?
  - Our vision: open-ended preference elicitation
  - Let users express their preferences in a way that is natural to them
- Subjective Features
  - Preference elicitation usually focuses on “catalog” attributes (or product specifications)
    - engine size, color, fuel economy; number of bedrooms,...
  - We consider “user-defined” subjective features
  - Constructed on the fly

Different Definitions of “Safe”

CrashTestRatings  $\geq$  good  
AND abs AND fourWheelDrive

hasSideAirbags  
AND isSUV

Size=Big AND brand  $\neq$  gm



## Model

Learn just enough about a concept in order to provide good recommendations

### Abstract Model for Feature Elicitation

- Product space  $X \subseteq \text{Dom}\{X_1 \dots X_n\}$ 
  - Reward  $r(X)$  reflects utility for catalog features
  - Concept  $c(X)$  drawn from some hypothesis space  $H$
  - Bonus  $p$ : additional utility for an  $x$  satisfying  $c(x)$
  - Utility  $u(x) = r(x) + p c(x)$
  - Goal: recommend products with highest utility
- Focus on combined elicitation of subjective features and reward weights
  - $r, c$  and  $p$  are all unknown
- Version space  $V$ 
  - Subset of  $H$  that is consistent with the current knowledge about the concept
- $W$  is the set of feasible utility functions

### Minimax Regret over Concepts and Utility Space

- Let  $V \subseteq H$  be current version space
- $c \in V$  iff  $c$  respects prior knowledge, responses, etc. Similarly  $W$  is updated
- The adversary chooses concept and witness  $x^w$

$$MR(x; W, V) = \max_{w \in W} \max_{c \in V} \max_{x' \in X} u(x'; w, c) - u(x; w, c)$$

$$MMR(W, V) = \min_{x \in X} MR(x; W, V)$$

$$x_{W, V}^* = \arg \min_{x \in X} MR(x; W, V)$$

- If  $MMR(W, V) = \epsilon$ ,  $x^*$  is  $\epsilon$ -optimal.

## Simultaneous Feature and Utility Elicitation

Query Type:

- Membership query
  - Does  $x$  satisfy concept  $c$ . Example: Do you consider this car safe?
- Comparison Query
  - Is  $u(x) > u(y)$ . Example: Do you prefer this car to that car?

Responses to concept query refine version space

Responses to comparison queries impose conditional constraints w.r.t.  $W$

$$wx - wy > 0 \text{ if } c(x), c(y)$$

$$wx + b - wy > 0 \text{ if } c(x), \neg c(y) \quad (2)$$

$$wx - wy - b > 0 \text{ if } \neg c(x), c(y)$$

$$wx - wy > 0 \text{ if } \neg c(x), \neg c(y) \quad (4)$$

These can be encoded with a set of IP constraints, for example (2):

$$wx + b - wy > [\sum_{j \leq n} I(\neg x[j]) + (1 - I(\neg y[k]))] \Delta_k \quad \forall k \leq n$$

The number of constraints is quadratic in the number of attributes due to (4)

## Query Strategies

Aim: reduce regret quickly

Strategies for Membership Queries

- **Halving**: aims to learn concept directly
  - “random” query  $x$  until positive response; then refine (unique) most specific concept in  $V$  (negate one literal at a time)
- **Current Solution (MCSS)**: tackle regret directly
  - If  $x^*$ ,  $x^w$  both in  $c^w$ : query  $x^w$  (unless certain)
  - If  $x^w$  in  $c^w$  but not  $x^*$ : query  $x^*$  (unless certain)
  - If  $x^*$ ,  $x^w$  both not in  $c^w$ : query  $x^w$  if  $x^w$  (unless certain)

Strategies for Comparison Queries

- **Current Solution (CCSS)**:
  - compare  $x^*$  and  $x^w$

Strategies for deciding query type

- **Phased**: always ask membership queries if there is some concept uncertainty
- **Interleaved**: ask comparison queries when the reward component of regret is higher:  $r(x^w; w) - r(x^*; w) > w_b (c(x^w) - c(x^*))$

## Combined Comparison Membership Strategy (CMM)

- Asks both comparison and membership queries about  $x^*$  and  $x^w$
- In general, counts as 3 queries

## Computing Minimax Regret: Conjunctions

- Difficulties computing minimax regret:
  - Minimax (integer) program (not straight min or max)
  - Generally quadratic objective
- General approach:
  - Benders' decomposition and constraint generation to break minimax program
  - Various encoding tricks to linearize quadratic terms
- The Minimax Regret Computation is encoded as a Mixed Integer Program

$$\begin{aligned} \min \quad & \delta \\ \text{s.t.} \quad & \delta \geq r(x_{w,c}^*) - r(X_1, \dots, X_n) \\ & + b(x_{w,c}^*, c) - w_b I^c \quad \forall c \in V, \forall w \in W \\ & I^c \leq X_j \quad \forall c \in V, \forall x_j \in c \\ & I^c \leq 1 - X_j \quad \forall c \in V, \forall \bar{x}_j \in \bar{c} \end{aligned}$$

## Constraint Generation

Constraint generation avoids the enumeration of  $W$  and  $V$

- REPEAT
- Solve minimization problem with a subset  $GEN$  of  $W, V$ 
  - The adversary's hands are tied to choose a concept from this subset
  - LB of minimax regret
- Find max violated constraint computing  $MR(x)$ 
  - UB of minimax regret
- Add the concept to  $GEN$
- Terminate when  $UB = LB$

In practice MMR computation require less than 1s

## Max Regret: Conjunctions

Find maximally violated constraint: combination of weight vector and concept that maximizes regret  $MR(x^*, W, V)$

- Let  $E^+$ ,  $E^-$  be positive, negative instances

$$\max \sum_{j \leq n} Y_j + Z^a - \sum_{j \leq n} w_j x[j] - Z^x$$

$$\text{s.t. } B^a + I(x_j) \leq X_j + 1.5 \quad \forall j \leq n$$

$$B^a + I(\bar{x}_j) \leq (1 - X_j) + 1.5 \quad \forall j \leq n$$

$$B^x \geq 1 - \sum_{j: x[j] \text{ positive}} I(\bar{x}_j) - \sum_{j: x[j] \text{ negative}} I(x_j)$$

$$\sum_j I(\neg y[j]) = 0 \quad \forall y \in E^+$$

$$\sum_j I(\neg y[j]) \geq 1 \quad \forall y \in E^-$$

$$Y_j \leq X_j w_j^\dagger; \quad Y_j \leq w_j \quad \forall j \leq n$$

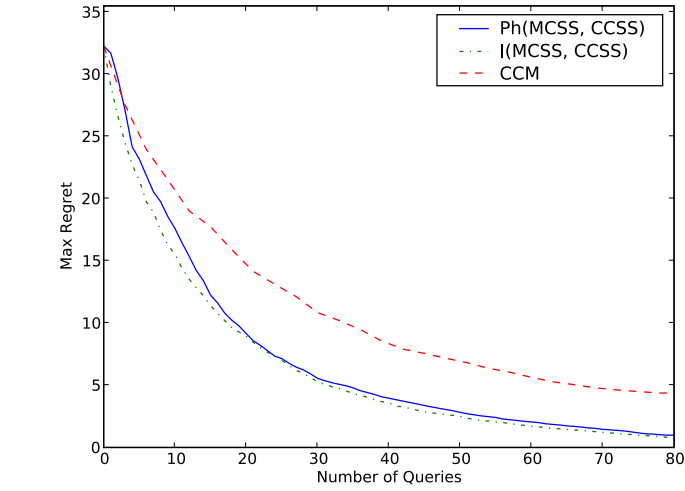
$$Z^a \leq B^a w_b^\dagger; \quad Z^a \leq w_b$$

$$B^x w_b^\dagger \leq Z^x; \quad B^x w_b^\dagger \leq Z^x + w_b^\dagger - w_b$$

$$(w_1, \dots, w_n, w_b) \in W; \quad (X_1, \dots, X_n) \in X$$

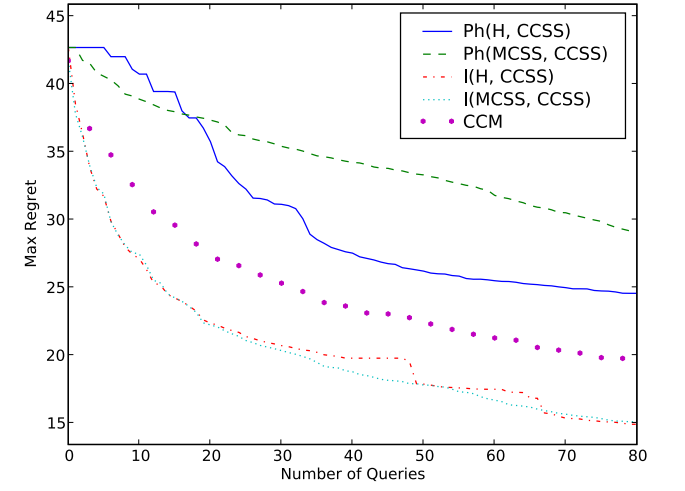
## Experimental Results - Effectiveness

MMR vs # Queries



20 variables, 60 constraints

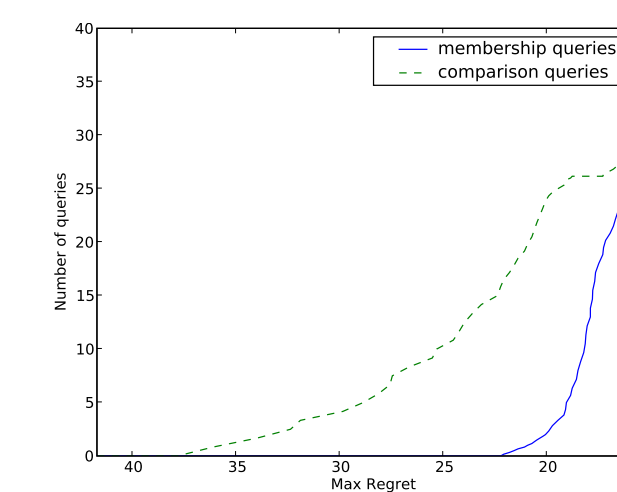
MMR vs # Queries



30 variables, 90 constraints

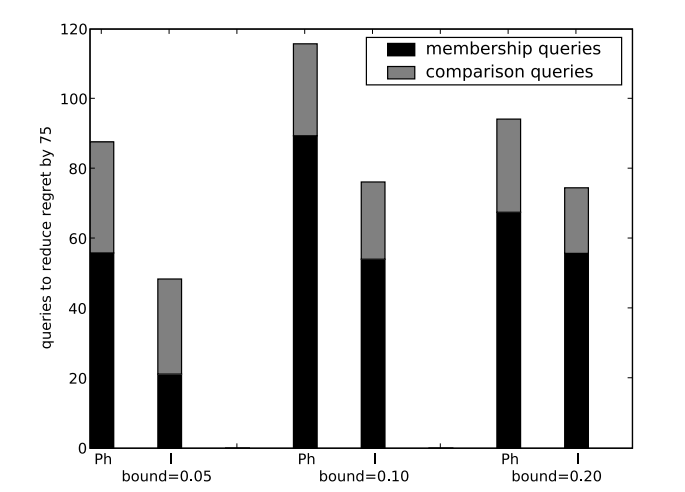
## Experimental Results - Sensitivity

Interleaved MCSS & CCSS



Number of comparison queries vs the number of membership queries used

Bonus Sensitivity



Greater bonus value: refining the concept becomes more critical

## Summary & Future Directions

Contributions

- Minimax regret formulation over concept
- Query strategies to reduce regret

Future Directions

- Further development of query strategies
- Non-additive utility models such as GAL
- Richer hypothesis spaces