Introduction to C Unit Testing (CUnit)

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Unit Testing

- Code that isn't tested doesn't work"
- "Code that isn't regression tested suffers from code rot (breaks eventually)"
- A unit testing framework enables efficient and effective unit & regression testing

What is unit testing?

- Unit testing
 - Testing a 'unit' of code, usually a class
- Integration testing
 - Testing a module of code (e.g. a package)
- Application testing
 - Testing the code as the user would see it (black box)

Conventionally

- Ad hoc manner
 - Manual stimulation & observation
 - E.g. adding a main method to a class, which runs tests on the class
 - Uncomenting or deleting test code / drivers
 / printf /#ifdefs
 - Assert and debug builds
- Code that isn't tested doesn't work
- If code has no automated test case written for it to prove that it works, it must be assumed not to work."

Regression testing

- New code and changes to old code can affect the rest of the code base
 - # "Affect" sometimes means "break"
- Regression = Relapsed to a less perfect or developed state.
- Regression testing: Test that code has not regressed
- Regression testing is required for a stable, maintainable code base

Refactoring

- Refactoring is a behavior preserving transformation
- Refactoring is an excellent way to break code.
- Regression testing allows developers to refactor safely – if the refactored code passes the test suite, it works

Running automated tests

- Regression testing "must" be automated
 - This requires they report pass/fail results in a standardized way
- Daily (Nightly) builds and testing
 - Clean & check out latest build tree
 - Run tests
 - Put results on a web page & send mail (if tests fail)

Why formalize unit testing?

- Ad hoc manner
 - Uncommenting or deleting test code / drivers printf
 - Manual stimulation & observation
- Axiom:
 - Code that isn't tested doesn't work
 - "If code has no automated test case written for it to prove that it works, it must be assumed not to work."

What is a testing framework?

- A test framework is a software tool for writing and running unit-tests
- provides reusable test functionality which:
 - Is easier to use
 - Is standardized
 - Enables automatic execution for regression tests

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Why Unit-testing Framework

- A test framework is a software tool for writing and running unit-tests
 - ☑ Most errors can be found by programmer
 - Lightweight tool that uses the same language and development environment as the programmer
 - Offers an easy, systematic, and comprehensive way of organizing and executing tests
 - It is practical to collect and re-use test cases
 - ☑ Automatic Regression Testing
 - ☑ GUI-test case browser/runner
 - ☑ Test report generation

CUnit Testing

- Each method is tested while developed
 - Create tests first
 - Start with simplest that works
 - Incrementally add code while testing
- Tests serve as benchmark
- Optimize and refactorize without worry



Creating a Test

- Implement test functions
- Run the test using a TestRunner
- Group multiple TestCaseS using TestSuite

What is xUnit?

- A set of "Frameworks" for programming and automated execution of test-cases
- X stands for programming language
 - Most Famous is J-UNIT for Java
 - But exists for almost all programming languages
 - C-unit, Cutest, Cpp-Unit, JUnit N-unit, ...
- A framework is a collection of classes, procedures, and macros

xUNIT principles

- Write test suite for each unit in the program.
- All test can be executed (automatically) at any time.
- For each program modification all tests must be passed before the modification is regarded as complete - regression testing
- Test First implement later!
- Originally based on "eXtreme Programming" principles:
 - Lightweight software development methodology
 - by programmers for programmers
- TDD (Test Driven Development) cycle
 - 1. Write test case, and check it fails
 - 2. Write the new code
 - 3. Check that the test passes (and maybe refactor, re-test)



Concepts

- Assertions
 - Boolean expression that compares expected and actual results
 - The basic and smallest building-block
- Test Case
 - A composition of concrete test procedures
 - May contain several assertions and test for several test objectives
 - E.g all test of a particular function
- Test Suite
 - Collection of related test cases
 - Can be executed automatically in a single command

Test Case / suite

A collection of concrete test methodsA suite is a collection of test cases

// Registers the fixture into the 'registry'

CU_pSuite getTriangleSuite(){

CU_pSuite pSuite = NULL;

Assertion Examples

- CU_ASSERT_EQUAL(rectangularTriangle, classifyTriangle(13,12,5));
- int actual_val; CU_ASSERT(stringToInt("+0",&actual_val)); CPPUNIT_ASSERT_EQUAL(0, actual_val);
- char* argv4[4]= {programName,"1","1","2"}; CU_ASSERT_EQUAL(string("Isosceles Triangle"), string(checkTriangle(4,argv4)));

Test Cases Imp.

. .

void validClassification(){
 CU_ASSERT_EQUAL(rectangularTriangle, classifyTriangle(13,12,5));
 CU_ASSERT_EQUAL(scaleneTriangle, classifyTriangle(15,10,5));

Driver File

```
int RunAllTests(void)
{
   CU_pSuite pSuite = NULL;
   pSuite=getTriangleSuite();
```

```
CU_set_output_filename("TriangleTest");
CU_list_tests_to_file();
CU_automated_run_tests();
}
int main(int argc, char* argv[])
```

```
return RunAllTests();
```

}

{

Test suite

- Collection of test cases (or other test suites) in a logical unit
- Test Suites can be executed automatically

Test Reports

C:\NovoUnitTest\TriangleDemo\cppunitDemo>Debug\cppunitDemo.exe .F...

```
c:\novounittest\triangledemo\testtriangle\testtriangle.cpp(30):Assertion
Test name: TriangleTests::validClassification
equality assertion failed
- Expected: 1
- Actual : 4
Failures !!!
Run: 4 Failure total: 1 Failures: 1 Errors: 0
```

Test Report

FailedTests

id Name FailureType	Location	Message
1 TriangleTests::validClassification Assertion	line #30 in c:\novounittest\triangledemo\testtriangle\testtriangle.cpp	equality assertion failed
		- Expected: 1
		- Actual : 4

Statistics

Status	Number
Tests	4
FailuresTotal	1
Errors	0
Failures	1

Test Runner XML file

CUnit - A Unit testing framework for C. <u>http://cunit.sourceforge.net/</u>							
Running Suite Suite_1							
	Running test sample gcd test case		Passed				
Cumulative Summary for Run							
Туре	Total	Run	Succeeded	Failed			
Suites	1	1	- NA -	0			
Test Cases	1	1	1	0			
Assertions	1	1	1	0			
File Generated By ('Unity? 1.0 at Thu Mar 15 16:14:33 2007							

Advice: xUnit style

- Test cases exhibits isolation
- Sets up an independent environment / scenario and perform a distinct check
- One check per test method ⇒ one assert per test method
- BUT consider amount of test code declarations to be written (when a assert fails the test method is stopped and no further asserts are checked).
- Test expected errors and exceptions

Advice: Application

- Design and program for testability
- Directly applicable to
 - Pure function libraries
 - API
- (With some footwork also user interfaces, network-, web-, and database applications)

Advice: Version Control

- Keep test code in a separate directory
- Keep both tests-sources and implemenation-source in version control
- Don't checkin unless version passes all tests

Conclusions

- Code that isn't tested doesn't work"
- "Code that isn't regression tested suffers from code rot (breaks eventually)"
- A unit testing framework enables efficient and effective unit & regression testing
- Use xUNIT to store and maintain all the small tests that you write anyway
- Write tests instead of playing with debugger and printf – tests can be automatically repeated