



# OpenMP

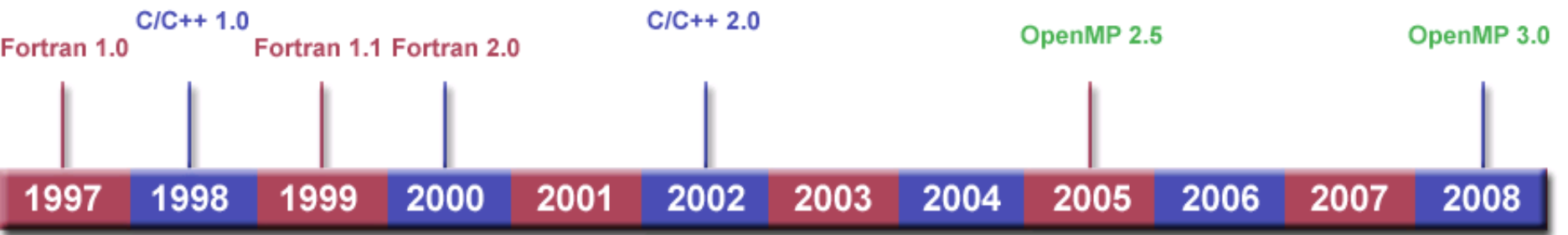
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1.2.05

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# Release History



Some pictures from  
<https://computing.llnl.gov/tutorials/openMP/>



# Goals

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- **Standardization:**
  - Standard among a variety of shared memory architectures/platforms
- **Lean and Mean:**
  - Simple and limited set of directives for programming shared memory machines. Significant parallelism can be implemented by using just 3 or 4 directives.
- **Ease of Use:**
  - Capability to incrementally parallelize a serial program, unlike message-passing libraries which typically require an all or nothing approach.
  - Capability to implement both coarse-grain and fine-grain parallelism.
- **Portability:**
  - Supports Fortran (77, 90, and 95), C, and C++.
  - Public forum for API and membership.



# Introduction

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- Idea: Augment sequential program in minor ways to gain parallelism.
  - Directive based – using *#pragma*.
  - Simple.
  - More restrictive.
- C compiler that understands OpenMP will generate multi-threaded code automatically.
  - Other compilers ignore the directives.



# Example

```
1  int count3s()
2  {
3      int i, count_p;
4      count=0;
5      #pragma omp parallel shared(array, count, length)\
6          private(count_p)
7      {
8          count_p=0;
9          #pragma omp parallel for private(i)
10         for(i=0; i<length; i++)
11         {
12             if(array[i]==3)
13             {
14                 count_p++;
15             }
16         }
17         #pragma omp critical
18         {
19             count+=count_p;
20         }
21     }
22     return count;
23 }
```

Run this in parallel with shared & private var.



# Example

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```

Iterate in parallel in any order.

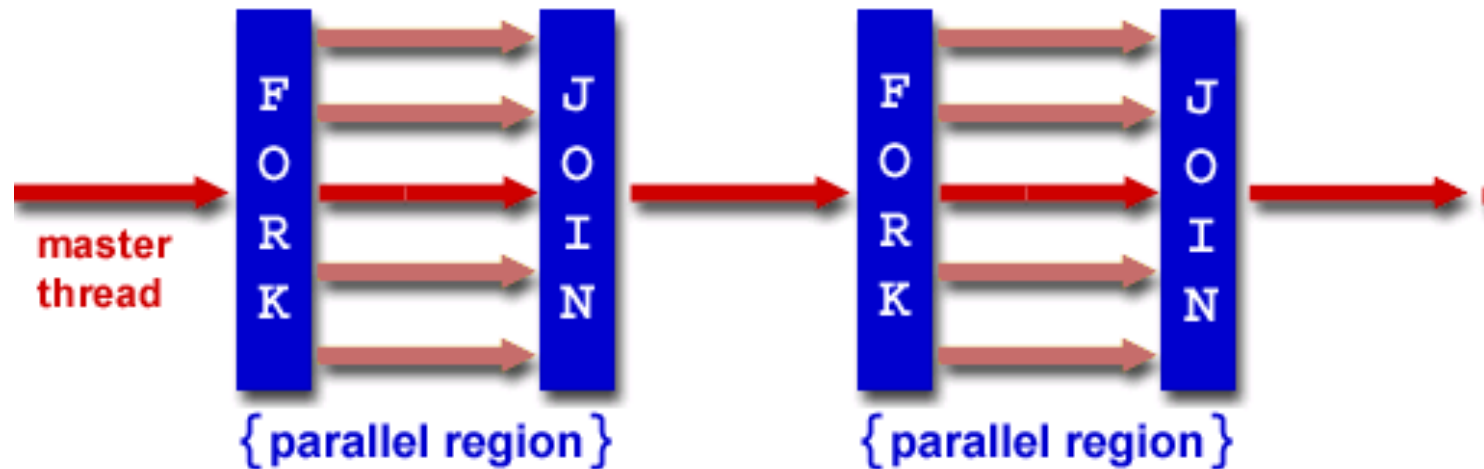
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```

Locked access.

# Programming Model

- Shared memory, thread based parallelism.
- Explicit parallelism.
- Fork-join model







# Programming Model

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- Fork-join

- All OpenMP programs begin as a single process: the **master thread**.

The master thread executes sequentially until the first **parallel region** construct is encountered.

- **FORK:** the master thread then creates a ***team*** of parallel threads.
  - The statements in the program that are enclosed by the parallel region construct are then executed in parallel among the various team threads
- **JOIN:** When the team threads complete the statements in the parallel region construct, they synchronize and terminate, leaving only the master thread



# Programming Model

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- Compiler directive based.
  - Nested parallelism.
  - Dynamic threads.
  - No support for I/O.
- Memory model: relaxed consistency, flush to maintain consistency.



# Peril-L Concepts

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- Parallelism – *parallel for*
  - independent iterations
  - certain types of for-loops only
- Reductions – *reduction(op,var)*
  - split iterations of a loop and accumulate the result automatically

```
count=0;
#pragma omp parallel for reduction(+,count)
for(i=0; i<length; i++)
{
    count +=(array[i]==3)?1:0
}
```



# Parallel For

## **parallel for**

```
#pragma omp parallel for  
for(<var>=<expr1>; <var> <relop> <expr2>; <var>=<expr3>)(<body> }
```

Conditions:

- <var> must be a signed integer variable and the same in each instance.
- <relop> must be one of <, <=, >=, >.
- <expr2>, <expr3> must be a loop-invariant integer expression.
- if <relop> is < or <=, <expr3> must increment each iteration; if <relop> is >, >=, <expr3> must decrement each iteration.
- <body> must be a basic block, that is, it has no other entries or exits.

## **Notes:**

- Optional specifications on the pragma line include `private` and `nowait`.
- A set of threads created for a `parallel for` will join at completion, implying a barrier synchronization.

## reduction

`reduction(<op>:<list>)`

### Conditions:

- `<op>` is one of the operators in the accompanying table; its identity is the value that is used as the left operand for the first step of the reduce operation.
- `<list>` is a set of variables into which the reduce accumulates; for example, `count` in the Count 3s example.

### Notes:

Fortran has several more `<op>` choices, including `min` and `max`.

<code>&lt;op&gt;</code>	Identity
<code>+</code>	<code>0</code>
<code>*</code>	<code>1</code>
<code>-</code>	<code>0</code>
<code>&amp;</code>	<code>~0</code>
<code> </code>	<code>0</code>
<code>^</code>	<code>0</code>
<code>&amp;&amp;</code>	<code>1</code>
<code>  </code>	<code>0</code>



# Threads

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- Threads are created upon “parallel for”
  - `pthread_create`
- Threads are joined at the end of the block – implicit barrier
  - `pthread_join`
  - Can be avoided by  
`#pragma omp parallel for nowait`  
(useful if followed by another parallel for)
- Atomicity
  - `#pragma omp atomic`



# Atomicity

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## **atomic**

```
#pragma omp atomic  
    <var> <op> <expr> | <expr>++ | <expr>-- | ++<expr> | --<expr>
```

### **Result:**

The statement following the pragma becomes uninterruptible.

### **Conditions:**

- <var> is a program variable.
- <op> is one of the operations: +=, -=, \*=, /=, <<=, >>=, &=, |=, ^=.
- <expr> is any legal expression.

### **Notes:**

Use of atomic in a loop can have serious performance implications.

Restricted operations.

Reason: They correspond to special assembly instructions.



# Critical Sections

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- `#pragma omp exclusive(section_name)`  
`{`  
  
    ...  
  
`}`
- The name identifies the critical section.
- Corresponds to locking/unlocking a given mutex.
  - `pthread_mutex_lock/pthread_mutex_unlock`





# Sections

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- Sections specify task parallelism – independent tasks.

- `#pragma omp sections`  
{  
    `#pragma omp section`  
    {  
        Task\_A();  
    }  
    `#pragma omp section`  
    {  
        Task\_B();  
    }  
}



# Matrix Multiplication

---

```
void mult(const int *a, const int *b, int c, int n)
{
    int i;
    #pragma parallel for shared(a,b,c,n) private(i)
    for(i=0; i<n; ++i)
    {
        ...loops on j & k
    }
}
```



# Other Synchronization Primitives

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- Barrier - `#pragma omp barrier`.
- Tasks – creation (`omp task`) & wait for completion (`taskwait`).



# Access to the OMP Runtime

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```
#include <omp.h>
```

```
void omp_set_num_threads(int);  
int omp_get_num_threads();  
int omp_get_thread_num();  
int omp_get_num_procs();  
...
```



# Compiler

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- gcc 4.3.2 with `-fopenmp` option
  - installed on the system
- Try yourself, best way to learn.
  - You will get some exercises on it.
  - Tutorials on [www.openmp.org](http://www.openmp.org)